

# Specification

Module No. : GEA-121E01-DC9521-G020  
Client Name : \_\_\_\_\_  
Client Ref. : \_\_\_\_\_  
Version No. : A3

| Client Confirmation | Approved by | Prepared by |
|---------------------|-------------|-------------|
|                     | Carl Chen   | Dou Zhang   |

## Issue History

| Version | History                                                              | Date       | Remarks |
|---------|----------------------------------------------------------------------|------------|---------|
| A1      | First Issue                                                          | 2020/07/13 |         |
| A2      | 3.1.6 Connector Pin Assignment                                       | 2020/11/26 |         |
| A3      | Removed 6.General Precaution<br>Added 6.1 Label&6.3 Firmware Version | 2023/07/14 |         |
|         |                                                                      |            |         |
|         |                                                                      |            |         |
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# 1. Purpose

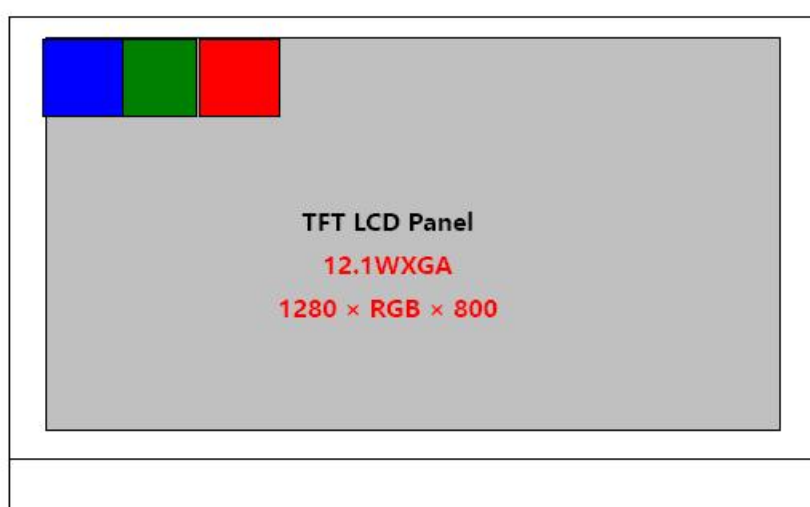
This specification document is issued for the 12.1" TFT Liquid Crystal Display bonded with Capacitive-Type Touch Panel delivered by General Electrical Touch Co., Limited. This document defined the general provisions (including structure, performance, characteristics and quality guarantee) for the specific module listed at the front page of this document. In the event of conflict between this document and other documents, this document including the attachments and drawing, is highest-level specification for this products.

## 2. Feature

### 2.1 Overview

The touch part is a 12.1 inch DITO glass Capacitive-Type Touch Panel. It uses a SIS9521 touch controller with USB&I<sup>2</sup>C communication.

The display part BOE EV121WXM-N10 which is a color active matrix TFT LCD Panel using amorphous silicon TFT's (Thin Film Transistors) as an active switching devices. This module has a 12.1inch diagonally measured active area with WXGA resolutions (1280 horizontal by 800 vertical pixel array). Each pixel is divided into RED, GREEN, BLUE dots which are arranged in vertical stripe and this module can display 16.7M colors.



### 2.2 Absolute Maximum Ratings

The followings are maximum values which, if exceed, may cause faulty operation or damage to the unit.

#### <Absolute Maximum Ratings>

| Parameter                           | Symbol          | Min. | Max. | Unit | Remarks     |
|-------------------------------------|-----------------|------|------|------|-------------|
| LC operating Voltage<br>[Note1]     | V <sub>OP</sub> |      | 5.0  | V    | Ta=25+/-5°C |
| Operating Temperature<br>(Humidity) | T <sub>OP</sub> | -20  | +70  | °C   |             |
| Storage Temperature<br>(Humidity)   | T <sub>ST</sub> | -30  | +80  | °C   |             |

Notes:

1. Liquid Crystal driving voltage Due to the characteristics of LC Material, this voltage varies with environmental temperature.

## 2.3 Module Structure

| Main Component   | Materials                       | Remarks               |
|------------------|---------------------------------|-----------------------|
| Cover Glass      | 2mm chemical strengthened glass | black printed boarder |
| Adhesive         | SCA                             | Thickness: 0.25 mm    |
| Touch Sensor     | DITO glass                      | 0.55mm, 60~90Ω/□      |
| Air Bonding Tape | 3M 4905                         | Thickness: 0.5 mm     |
| Display          | TFT LCD                         | BOE EV121WXM-N10      |

## 2.4 Physical Specifications

| Item                                 | Specifications                                                            | Remark      |
|--------------------------------------|---------------------------------------------------------------------------|-------------|
| TFT Active Area                      | 261.12(H) x 163.20(V) mm                                                  |             |
| Touch Visible Area                   | 262.10(H) x 164.20(V) mm                                                  |             |
| Number Of Pixels                     | 1280(H) x 800(V)                                                          |             |
| Pixel Pitch                          | 0.07(H) x 0.2(V) mm                                                       |             |
| Pixel Arrangement                    | 1P2D                                                                      |             |
| Display Colors                       | 16.7M                                                                     |             |
| Display Mode                         | Normally Black                                                            |             |
| Luminance                            | Typ 400 nit, Min 300 nit                                                  |             |
| Transmittance                        | 5.8% (Typ)                                                                | Without APF |
| Color Gamut                          | 48% (Typ)                                                                 |             |
| Contrast Ratio                       | 1200:1 (Typ)                                                              |             |
| Display Response Time                | 25ms (Typ)                                                                |             |
| Optima Viewing Direction (Human Eye) | 85/85/85/85Deg. (Typ)                                                     | CR>10       |
| Display Driver IC                    | HX8255-A                                                                  |             |
| Touch Activation                     | Multi-finger touch                                                        |             |
| Touch Resolution                     | 29X, 46Y                                                                  |             |
| Touch Controller                     | SIS9521                                                                   |             |
| Bonding Method                       | CG to touch sensor: optical bonding<br>TP module to display: tape bonding |             |
| Outline Dimension                    | 298.00(H) x 204.00(V) x 12.00mm (Typ)                                     |             |
| Weight                               | 0.9 KG                                                                    |             |

## 3. Electrical Specifications

### 3.1 Display Electrical Specifications

#### 3.1.1 TFT LCD Module

<LCD Module Electrical Specifications>

| Parameter                         | Symbol           | Value | Range   | Unit | Remark |
|-----------------------------------|------------------|-------|---------|------|--------|
| TFT Gate ON Voltage               | VGH              | 23    | -       | V    | Note1  |
| TFT Gate OFF Voltage              | VGL              | -8    | -       | V    | Note2  |
| TFT Common Electrode Voltage      | Vcom             | 3.5   | 2~5     | V    | Note3  |
| TFT Kick-Back Voltage Max         | $\Delta V_p$ Max | —     | —       | V    |        |
| TFT Kick-Back Voltage Min         | $\Delta V_p$ Min | —     | —       | V    |        |
| LCD Panel Signal Processing Board | VDD              | 3.3   | 3.0~3.6 | V    |        |
| LCD Panel Signal Current          | —                | 0.6   | 0.5~0.8 | A    |        |
| Backlight Input Voltage           | —                | 12    | 11~13   | V    |        |
| Backlight Input Current           | —                | 0.4   | 0.3~0.5 | A    |        |
| LCD Panel Display Power           | —                | 6.5   | 6~7     | W    |        |
| Backlight Power                   | —                | 4.5   | 4~5     | W    |        |

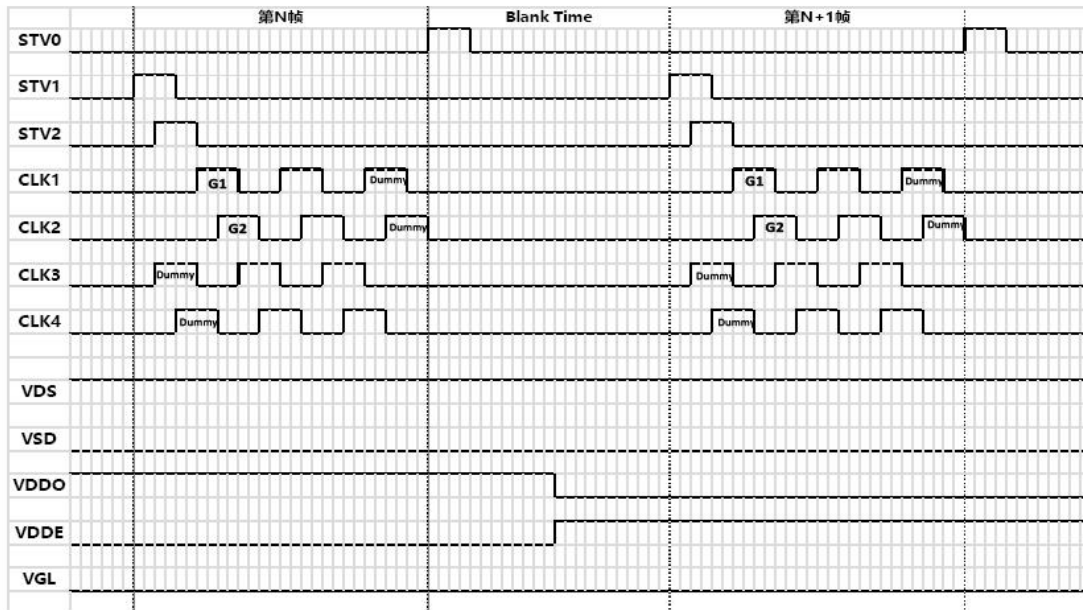
Notes:

1. VGH is TFT Gate operating voltage.
2. VGL is TFT Gate operating voltage. The low voltage level of VGL signal must be fluctuates with same phase as Vcom.
3. Vcom must be adjusted to optimize display quality, as Crosstalk and Contrast Ratio etc.. We just kindly recommend the setting-voltages the reference value.

**In order to get the optimized display quality, the setting-voltage should be changed according to customer's developing condition. (The display quality could be changed by customer's setting –voltage.)**

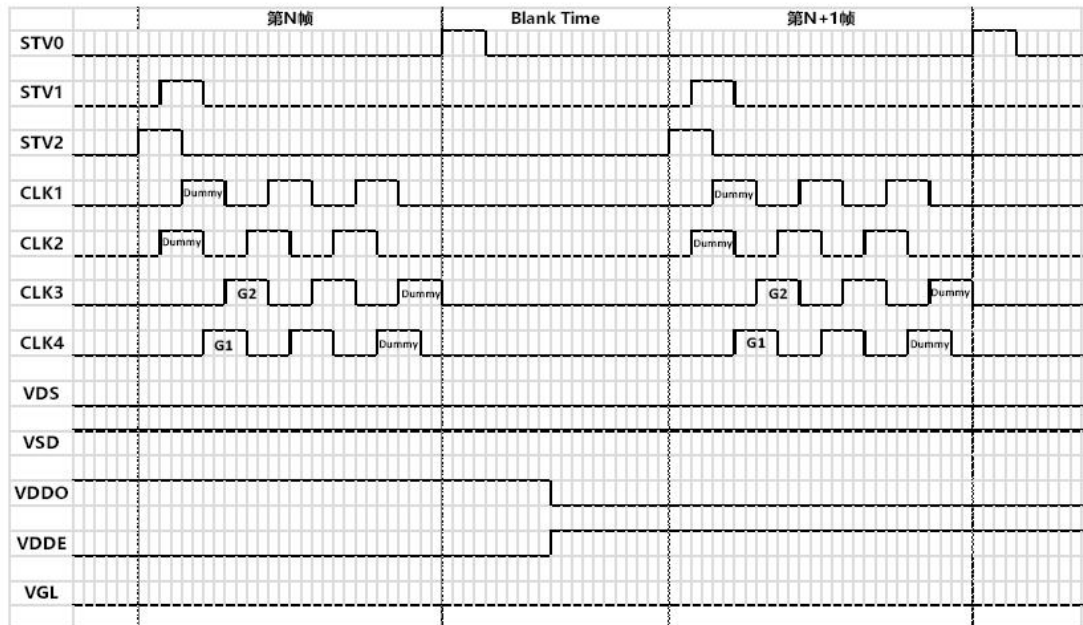
### 3.1.2 GOA Timing

#### Forward (CLK signal Duty Cycle =50%)



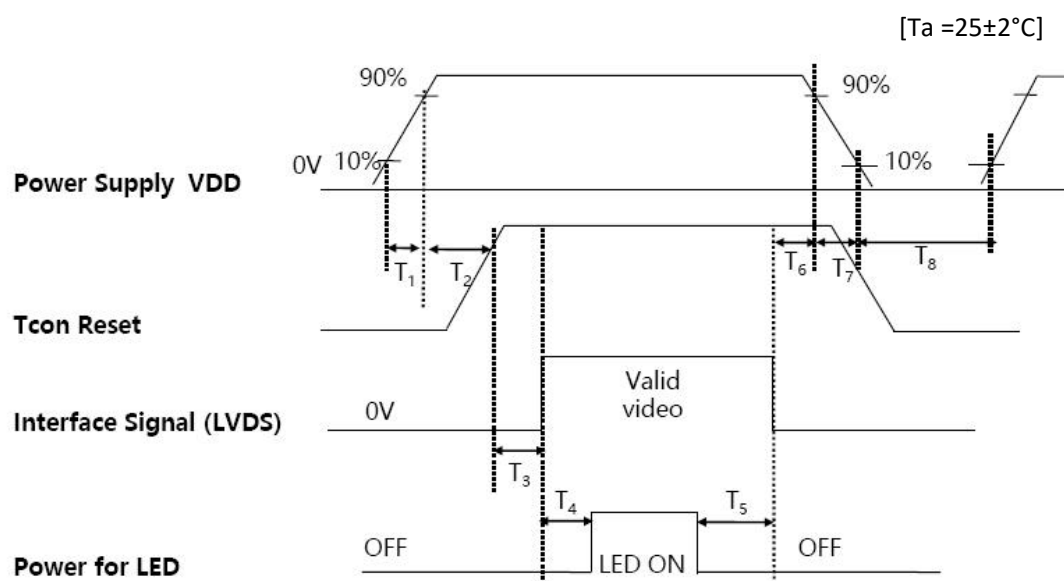
CLK signal Duty Cycle =45%, within 40%~50% is adjustable;  $V_{GH} = 23V$ ,  $V_{GL} = -8V$ ;  
VDDO&VDDE period is integer frame time (180 frames), is about 3s. When high and low  
voltage switching time is within Blank Time;  $V_{D/S} = V_{GH}$ ,  $V_{S/D} = V_{GL}$ .

#### Backward (CLK signal Duty Cycle =50%)



CLK signal Duty Cycle =45%, within 40%~50% is adjustable;  $V_{GH} = 23V$ ,  $V_{GL} = -8V$ ;  
VDDO&VDDE period is integer frame time (180 frames), is about 3s. When high and low  
voltage switching time is within Blank Time;  $V_{D/S} = V_{GL}$ ,  $V_{S/D} = V_{GH}$ .

### 3.1.3 Power Sequence

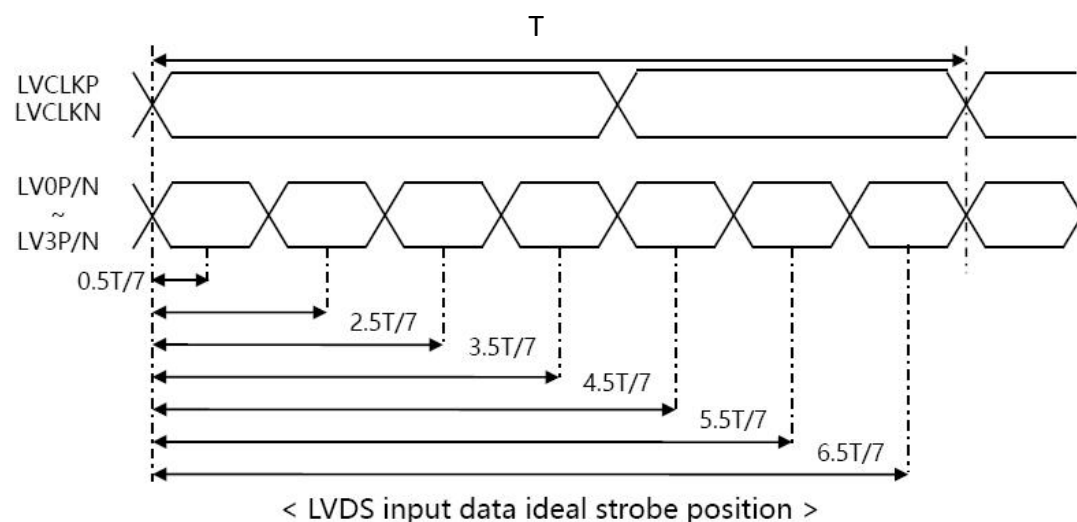


<Sequence Table>

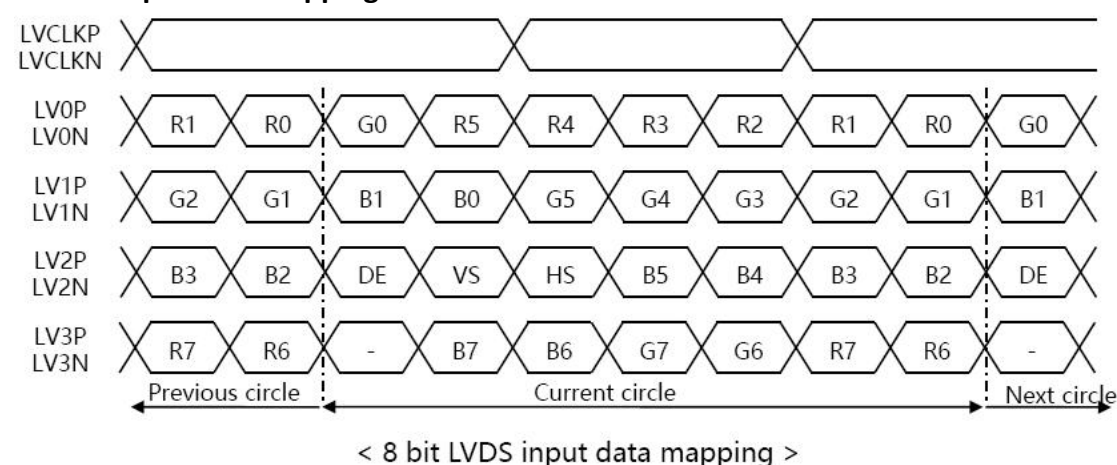
| Parameter | Value |      |      | Units |
|-----------|-------|------|------|-------|
|           | Min.  | Typ. | Max. |       |
| T1        | 0.1   | -    | 8    | (ms)  |
| T2        | -     | 8    | -    | (ms)  |
| T3        | 0     | -    | -    | (ms)  |
| T4        | 300   | -    | -    | (ms)  |
| T5        | 300   | -    | -    | (ms)  |
| T6        | 0     | -    | 50   | (ms)  |
| T7        | 0     | -    | 10   | (ms)  |
| T8        | 500   | -    | -    | (ms)  |

### 3.1.4 LVDS Interface Characteristic

#### 1. Data Format

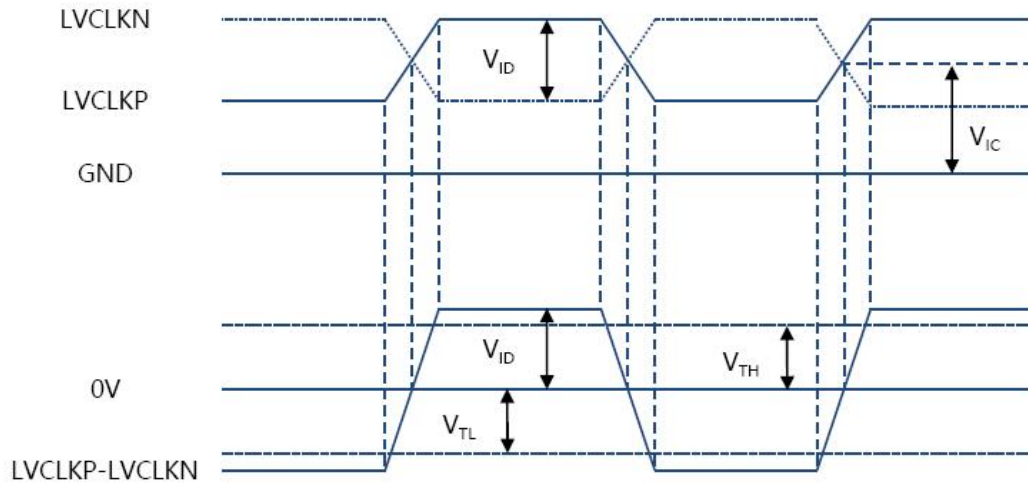


#### 2. LVDS input data mapping

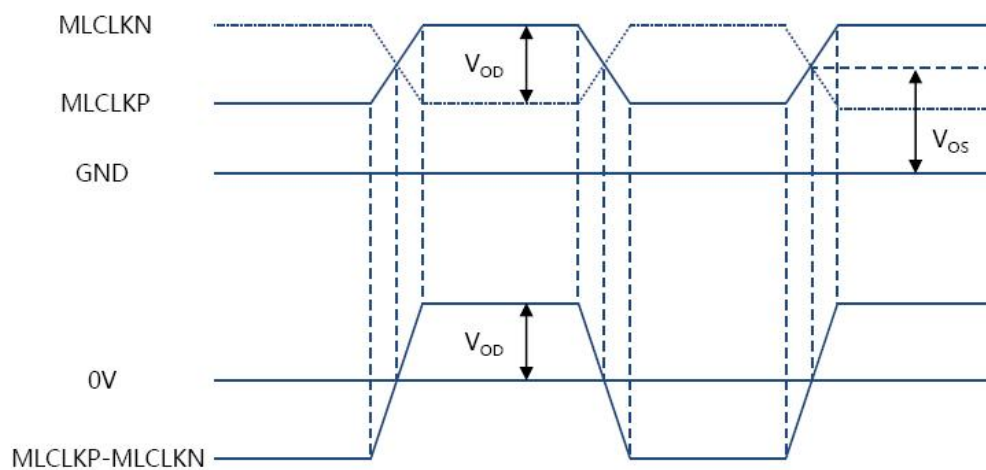
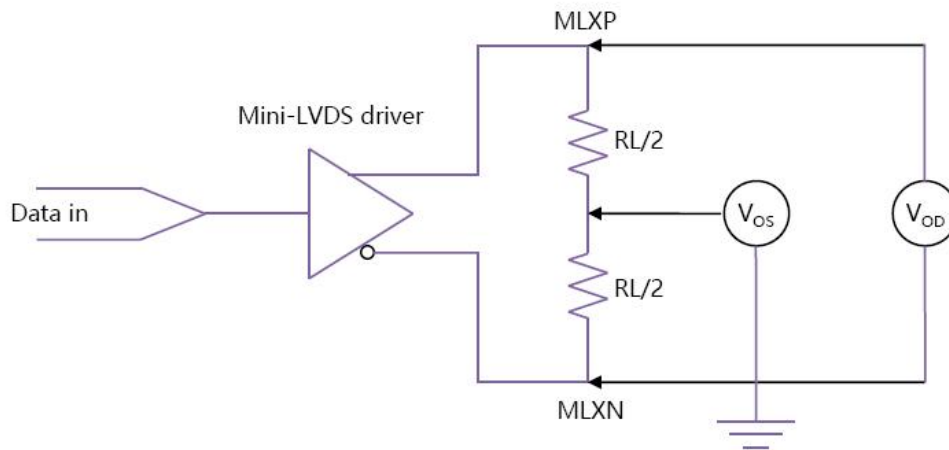


#### 3. DC Specification

| Parameter                             | Symbol   | Min       | Typ       | Max       | Unit | Condition                                                |
|---------------------------------------|----------|-----------|-----------|-----------|------|----------------------------------------------------------|
| Supply current                        | $I_{DD}$ | -         | 100       | -         | mA   |                                                          |
| <b>LVDS DC specifications</b>         |          |           |           |           |      |                                                          |
| Differential input high threshold     | $V_{TH}$ | -         | -         | +100      | mV   | $V_{IC}=1.2V$                                            |
| Differential input low threshold      | $V_{TL}$ | -100      | -         | -         | mV   |                                                          |
| LVDS common mode voltage              | $V_{IC}$ | 0.7       | -         | 1.6       | V    |                                                          |
| LVDS swing voltage                    | $V_{ID}$ | $\pm 100$ | -         | $\pm 600$ | mV   |                                                          |
| <b>Mini-LVDS DC specifications</b>    |          |           |           |           |      |                                                          |
| Output differential voltage range     | $V_{OD}$ | $\pm 170$ | $\pm 200$ | $\pm 230$ | mV   | $P_I=14K\Omega$<br>$R_L=100\Omega$<br>$(T_A=25^\circ C)$ |
| Output differential voltage deviation |          | 0.64      | -         | 0.96      | mV   |                                                          |
| Output offset voltage range           | $V_{OS}$ | 1.0       | 1.2       | 1.4       | V    |                                                          |
| Output offset voltage deviation       |          | 1.0       | 1.2       | 1.4       | V    |                                                          |

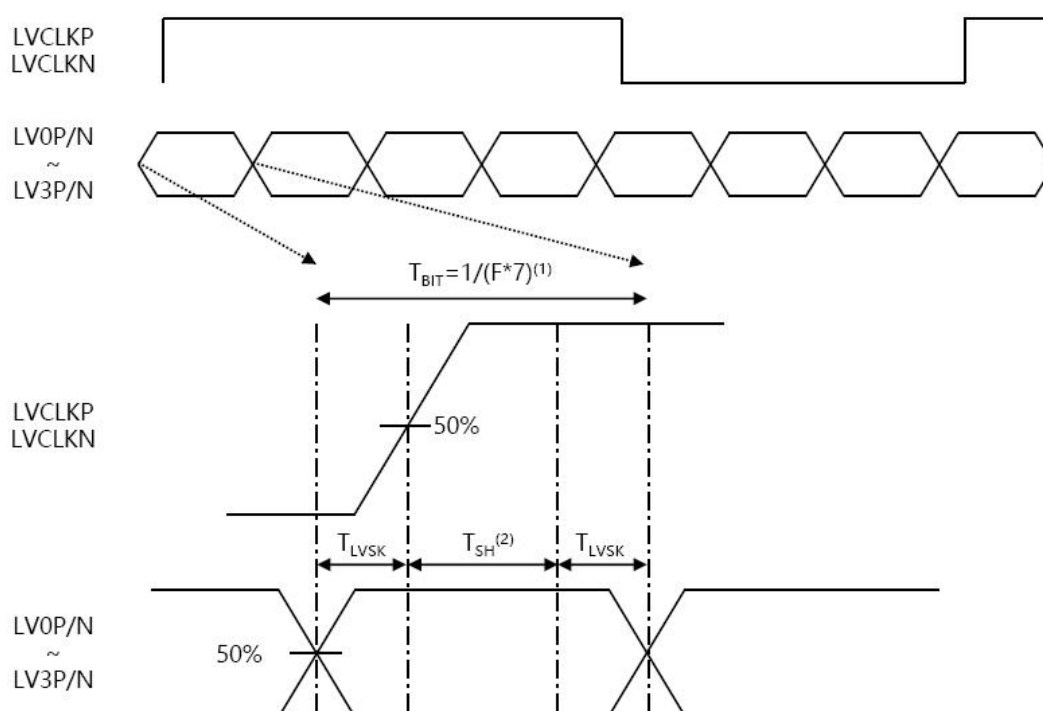


< LVDS  $V_{ID}$  and  $V_{IC}$  definition >



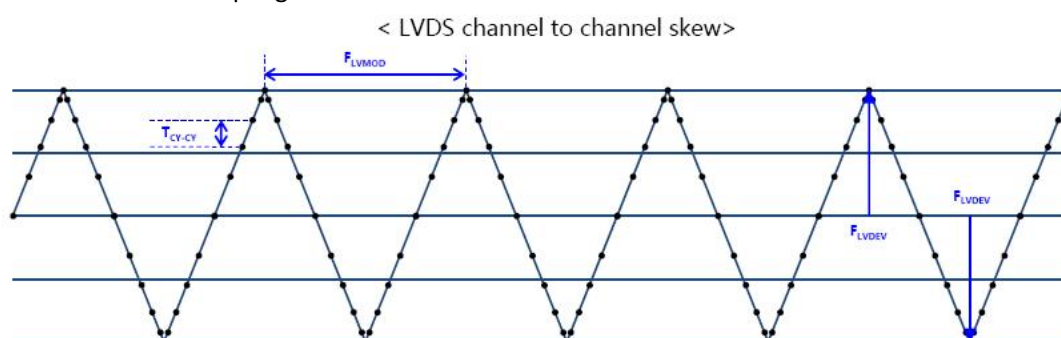
< Mini-LVDS  $V_{OD}$  and  $V_{OS}$  definition >

#### 4. AC Specification



Note: 1.  $T_{BIT}$ : Data period

2. Internal CLK sampling data window



< LVDS input SSC >

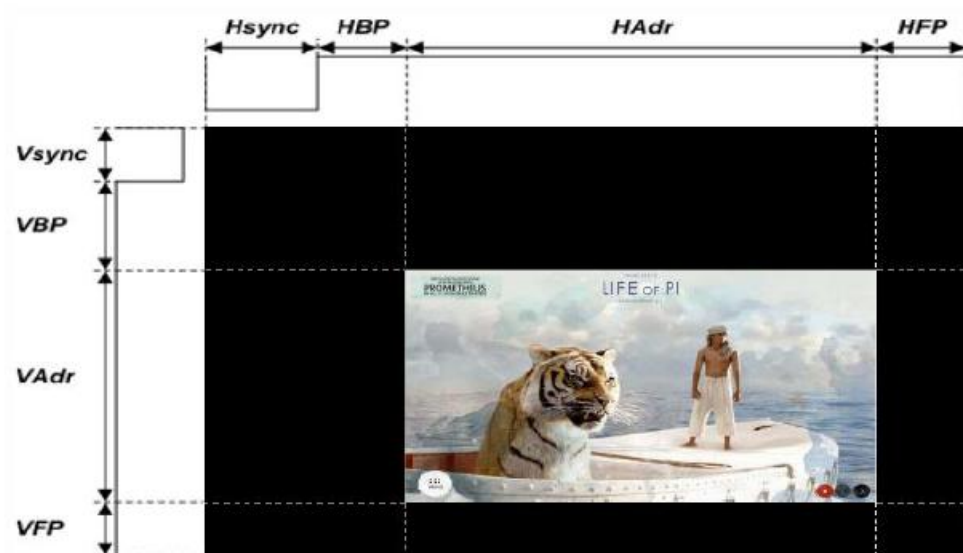
#### <AC Specification>

| Description                                           | Symbol      | Condition                                      | Min  | Typ | Max  | Unit |
|-------------------------------------------------------|-------------|------------------------------------------------|------|-----|------|------|
| LVDS Input frequency                                  | F           | -                                              | 68   | -   | 74   | MHz  |
| LVDS channel to channel skew                          | $T_{LVSK}$  | F=65MHz<br>$V_{IC}=1.2V$<br>$V_{ID}=\pm 200mV$ | -600 | -   | +600 | ps   |
| Modulating frequency of input clock during SSC        | $F_{LVMOD}$ | F=85MHz<br>$V_{IC}=1.2V$<br>$V_{ID}=\pm 200mV$ | 10   | -   | 300  | KHz  |
| Maximum deviation of input clock frequency during SSC | $F_{LVDEV}$ |                                                | -3   | -   | +3   | %    |
| Cycle to cycle jitter                                 | $T_{CY-CY}$ |                                                | -    | -   | 200  | ps   |

### 3.1.5 Interface timing Parameter

<Timing Parameter>

| Item   |             |                        | Symbol | min    | typ  | max    | UNIT             |
|--------|-------------|------------------------|--------|--------|------|--------|------------------|
| LCD    | Frame Rate  |                        | -      | 59     | 60   | 61     | Hz               |
|        | Pixels Rate |                        | -      | 69.922 | 71   | 72.293 | MHz              |
| Timing | Horizontal  | Horizontal total time  | tHP    | -      | 1440 | -      | t <sub>CLK</sub> |
|        |             | Horizontal Active time | tHadr  | 1280   |      |        | t <sub>CLK</sub> |
|        |             | Horizontal Back Porch  | tHBP   |        | 80   |        | t <sub>CLK</sub> |
|        |             | Horizontal Front Porch | tHFP   |        | 48   |        | t <sub>CLK</sub> |
|        | Vertical    | Vertical total time    | tvP    |        | 823  |        | t <sub>H</sub>   |
|        |             | Vertical Active time   | tVadr  | 800    |      |        | t <sub>H</sub>   |
|        |             | Vertical Back Porch    | tVBP   |        | 14   |        | t <sub>H</sub>   |
|        |             | Vertical Front Porch   | tVFP   |        | 3    |        | t <sub>H</sub>   |
| Lane   |             |                        |        | -      | 1    | -      | Lane             |



### 3.1.6 Connector Pin Assignment

#### 1. LCD panel signal

CN1 SOCKET: DF19G-20P-1H (54) (HIROSE ELECTRIC CO., LTD (HRS))

Adaptable plug: DF19G -20S-1C(05) (HIROSE ELECTRIC CO., LTD (HRS))

| Pin NO. | Pin name | Description  |
|---------|----------|--------------|
| 1       | VCC      | Power supply |
| 2       | VCC      |              |
| 3       | N.C.     | Not connect  |
| 4       | GND      | Ground       |
| 5       | D0-      | Pixel data   |
| 6       | D0+      |              |
| 7       | GND      | Ground       |
| 8       | D1-      | Pixel data   |
| 9       | D1+      |              |
| 10      | GND      | Ground       |
| 11      | D2-      | Pixel data   |
| 12      | D2+      |              |
| 13      | GND      | Ground       |
| 14      | CLK-     | Pixel data   |
| 15      | CLK+     |              |
| 16      | GND      | Ground       |
| 17      | SDA      | Not connect  |
| 18      | SCL      | Not connect  |
| 19      | D3-      | Pixel data   |
| 20      | D3+      |              |

#### 2. LED Driver

CN2 SOCKET: MSA24038P6 (SIN SHENG TERMINAL & MACHINE INC. (SMT))

Adaptable plug: P24038P6 (SIN SHENG TERMINAL & MACHINE INC. (SMT))

| Pin NO. | Pin name | Description              | Remark                                             |
|---------|----------|--------------------------|----------------------------------------------------|
| 1       | PWM      | Luminance control        |                                                    |
| 2       | BRTC     | Backlight ON/OFF control | High or Open : Backlight ON<br>Low : Backlight OFF |
| 3       | GND      | Ground                   |                                                    |
| 4       | GND      | Ground                   |                                                    |
| 5       | VDD      | Power supply             |                                                    |
| 6       | VDD      | Power supply             |                                                    |

### 3. FPC Pin Assignment

|    |       |    |            |     |          |     |             |     |       |
|----|-------|----|------------|-----|----------|-----|-------------|-----|-------|
| 1  | DUMMY | 49 | Source 241 | 97  | GMA_SEL  | 145 | PAIR        | 193 | VDS   |
| 2  | NULL  | 50 | VR16       | 98  | STBYB    | 146 | DATAPOL     | 194 | DUMMY |
| 3  | TEST1 | 51 | VR15       | 99  | RESETB   | 147 | SEL2        | 195 | STV1  |
| 4  | TEST2 | 52 | VR14       | 100 | DUMMY    | 148 | SEL1        | 196 | STV1  |
| 5  | GND   | 53 | VR13       | 101 | DUMMY    | 149 | SEL0        | 197 | STV2  |
| 6  | GND   | 54 | VR12       | 102 | VSSD_T   | 150 | TTL_SEL     | 198 | STV2  |
| 7  | GND   | 55 | VR11       | 103 | VSSD_T   | 151 | DUMMY       | 199 | DUMMY |
| 8  | GND   | 56 | VR10       | 104 | DUMMY    | 152 | DUMMY       | 200 | CLK4  |
| 9  | GND   | 57 | VR9        | 105 | DUMMY    | 153 | DUMMY       | 201 | CLK4  |
| 10 | GND   | 58 | VR8        | 106 | VDDD     | 154 | DUMMY       | 202 | CLK3  |
| 11 | DUMMY | 59 | VR7        | 107 | VDDD     | 155 | VSSH        | 203 | CLK3  |
| 12 | FEED1 | 60 | VR6        | 108 | VDDD     | 156 | VSSH        | 204 | CLK2  |
| 13 | FEED1 | 61 | VR5        | 109 | DUMMY    | 157 | VSSH        | 205 | CLK2  |
| 14 | DUMMY | 62 | VR4        | 110 | VSSD_IF  | 158 | VDDL        | 206 | CLK1  |
| 15 | VDDO  | 63 | VR3        | 111 | VSSD_IF  | 159 | VDDL        | 207 | CLK1  |
| 16 | VDDO  | 64 | VR2        | 112 | VSSD_IF  | 160 | VDDA        | 208 | DUMMY |
| 17 | DUMMY | 65 | VR1        | 113 | DUMMY    | 161 | VDDA        | 209 | STV0  |
| 18 | VDDE  | 66 | DIO1       | 114 | DUMMY    | 162 | VDDA        | 210 | STV0  |
| 19 | VDDE  | 67 | DUMMY      | 115 | DUMMY    | 163 | DUMMY       | 211 | VGL   |
| 20 | DUMMY | 68 | VDDA       | 116 | D5N_DC1  | 164 | DUMMY       | 212 | VGL   |
| 21 | VGL   | 69 | VDDA       | 117 | D5P_DC0  | 165 | DUMMY       | 213 | DUMMY |
| 22 | VGL   | 70 | VDDL       | 118 | D4N_DB7  | 166 | DUMMY       | 214 | VDDE  |
| 23 | STV0  | 71 | VDDL       | 119 | D4P_DB6  | 167 | VSSD        | 215 | VDDE  |
| 24 | STV0  | 72 | DUMMY      | 120 | D3N_DB5  | 168 | VSSD        | 216 | DUMMY |
| 25 | DUMMY | 73 | VSSH       | 121 | D3P_DB4  | 169 | VSSD        | 217 | VDDO  |
| 26 | CLK1  | 74 | VSSH       | 122 | CLKN_CLK | 170 | VSSD        | 218 | VDDO  |
| 27 | CLK1  | 75 | DUMMY      | 123 | CLKP_DB3 | 171 | DUMMY       | 219 | DUMMY |
| 28 | CLK2  | 76 | VDDD       | 124 | D2N_DB2  | 172 | VDDD        | 220 | FEED1 |
| 29 | CLK2  | 77 | VDDD       | 125 | D2P_DB1  | 173 | VDDD        | 221 | FEED1 |
| 30 | CLK3  | 78 | VDDD       | 126 | D1N_DB0  | 174 | VDDD        | 222 | DUMMY |
| 31 | CLK3  | 79 | DUMMY      | 127 | D1P_DA7  | 175 | DUMMY       | 223 | VGL   |
| 32 | CLK4  | 80 | VSSD       | 128 | D0N_DA6  | 176 | VSSH        | 224 | DUMMY |
| 33 | CLK4  | 81 | VSSD       | 129 | D0P_DA5  | 177 | VSSH        | 225 | GND   |
| 34 | DUMMY | 82 | VSSD       | 130 | DUMMY    | 178 | VDDL        | 226 | GND   |
| 35 | STV2  | 83 | DUMMY      | 131 | VSSD     | 179 | VDDL        | 227 | GND   |
| 36 | STV2  | 84 | DUMMY      | 132 | VSSD     | 180 | VDDA        | 228 | GND   |
| 37 | STV1  | 85 | DUMMY      | 133 | DUMMY    | 181 | VDDA        | 229 | GND   |
| 38 | STV1  | 86 | DUMMY      | 134 | VDDD_IF  | 182 | DUMMY       | 230 | TEST2 |
| 39 | DUMMY | 87 | DUMMY      | 135 | VDDD_IF  | 183 | DIO2        | 231 | TEST1 |
| 40 | VDS   | 88 | VDDA       | 136 | VDDD     | 184 | source 1200 | 232 | NULL  |
| 41 | VDS   | 89 | VDDA       | 137 | POL      | 185 | VCOM        | 233 | DUMMY |
| 42 | DUMMY | 90 | VDDA       | 138 | LD       | 186 | VCOM        |     |       |
| 43 | VSD   | 91 | VDDL       | 139 | FS       | 187 | VCOM        |     |       |
| 44 | VSD   | 92 | VDDL       | 140 | CS1      | 188 | DUMMY       |     |       |
| 45 | DUMMY | 93 | VSSH       | 141 | CS0      | 189 | VSD         |     |       |
| 46 | VCOM  | 94 | VSSH       | 142 | ODLY1    | 190 | VSD         |     |       |
| 47 | VCOM  | 95 | VSSA       | 143 | ODLY0    | 191 | DUMMY       |     |       |
| 48 | VCOM  | 96 | VSSA       | 144 | RL       | 192 | VDS         |     |       |

## 3.2 Touch Panel Electrical Specifications

### 3.2.1 Interface Connection

| Item          | Specification            | Remarks       |
|---------------|--------------------------|---------------|
| FPC type      | COF                      |               |
| Connector     | USB-MINI-B               |               |
|               | Molex 53261-1071         | or compatible |
| Communication | USB and I <sup>2</sup> C |               |

### 3.2.2 Connector Pins Definition

<Molex 53261-1071 Pins Definition>

| Pin | Definition    | Description                           |
|-----|---------------|---------------------------------------|
| 1   | Vcc           | 5V                                    |
| 2   | USB Data+     |                                       |
| 3   | USB Data-     |                                       |
| 4   | SDA           | I <sup>2</sup> C serial data          |
| 5   | SCL           | I <sup>2</sup> C serial clock         |
| 6   | INT           | Interrupt pin sending request to HOST |
| 7   | Reset         | Low active power on reset signal      |
| 8   | GPIO0         | General purpose input/output port     |
| 9   | GND           |                                       |
| 10  | GND-Shielding |                                       |

### 3.2.3 I<sup>2</sup>C Interface

|                        |                                       |
|------------------------|---------------------------------------|
| Slaver address         | 0x5c(7-bits addressing, programmable) |
| Clock rate             | @400 kHz(fast mode)                   |
| Interrupt mode         | Default active low, level trigger     |
| _CID                   | PNP0C50                               |
| _DSM                   | 3CDFF6F7-4267-4555-AD05-B30A3D8938DE  |
| HID Descriptor address | 0x0000                                |

## 4. Optical Specifications

### 4.1 Display Optical Specifications

#### 4.1.1 Overview

The test of Optical specifications shall be measured in a dark room (ambient luminance  $\leq 1\text{lux}$  and temperature  $=25\pm 2^\circ\text{C}$ ) with the equipment of Luminance meter system (Goniometer system and CS-2000) and test unit shall be located at an approximate distance 50cm from the LCD surface at a viewing angle of  $\theta$  and  $\Phi$  equal to  $0^\circ$ . The center of the measuring spot on the Display surface shall stay fixed. The backlight should be operating for 30 minutes prior to measurement.

#### 4.1.2 Optical Specifications

| Parameter             |            | Symbol | Condition | Min.  | Typ.  | Max.  | Unit | Remark                   |
|-----------------------|------------|--------|-----------|-------|-------|-------|------|--------------------------|
| Viewing Angle Range   | Horizontal | Θ3     | CR>10     |       | 85    | -     | Deg. | Note1                    |
|                       |            | Θ9     |           |       | 85    | -     | Deg. |                          |
|                       | Vertical   | Θ12    |           |       | 85    | -     | Deg. |                          |
|                       |            | Θ6     |           |       | 85    | -     | Deg. |                          |
| Luminance             |            | Lum    | Θ = 0°    | 300   | 400   | -     | nit  |                          |
| Contrast ratio        |            | CR     | Θ = 0°    | 800   | 1200  | -     |      | Note2                    |
| Transmittance         |            | Tr     |           | 5.2   | 5.8   | -     | %    | Note3                    |
| Color Gamut           |            | CG     |           | 40    | 48    | -     | %    |                          |
| Reproduction of color | Red        | Rx     | Θ = 0°    | 0.556 | 0.596 | 0.636 |      | Note4<br>(Based on BL U) |
|                       |            | Ry     |           | 0.292 | 0.332 | 0.372 |      |                          |
|                       | Green      | Gx     |           | 0.295 | 0.335 | 0.375 |      |                          |
|                       |            | Gy     |           | 0.512 | 0.552 | 0.592 |      |                          |
|                       | Blue       | Bx     |           | 0.109 | 0.149 | 0.189 |      |                          |
|                       |            | By     |           | 0.079 | 0.119 | 0.159 |      |                          |

| Parameter                           | Symbol      | Condition                       | Min.   | Typ.  | Max.  | Unit | Remark |
|-------------------------------------|-------------|---------------------------------|--------|-------|-------|------|--------|
| White Chromaticity                  | Wx          | $\Theta = 0^\circ$              | 0.263  | 0.313 | 0.363 |      |        |
|                                     | Wy          |                                 | 0.279  | 0.329 | 0.379 |      |        |
| Response Time<br>(Rising + Falling) | $T_r + T_f$ | Ta= 25° C<br>$\Theta = 0^\circ$ | -      | 25    | 35    | ms   | Note 5 |
| White luminance uniformity          | $\Delta Y$  |                                 | 70     | 80    | -     | %    | Note 6 |
| LED Life time                       |             |                                 | 50,000 |       |       | Hrs  | Note 7 |

Note:

1. Viewing angle is the angle at which the contrast ratio is greater than 10. The viewing angles are determined for the horizontal or 3, 9 o'clock direction and the vertical or 6, 12 o'clock direction with respect to the optical axis which is normal to the LCD surface (see Figure 1).

2. Contrast measurements shall be made at viewing angle of  $\Theta = 0$  and at the center of the LCD surface. Luminance shall be measured with all pixels in the view field set first to white, then to the dark (black) state. (see Figure1)

Luminance Contrast Ratio (CR) is defined mathematically.

$$CR = \frac{\text{Luminance when displaying a white raster}}{\text{Luminance when displaying a black raster}}$$

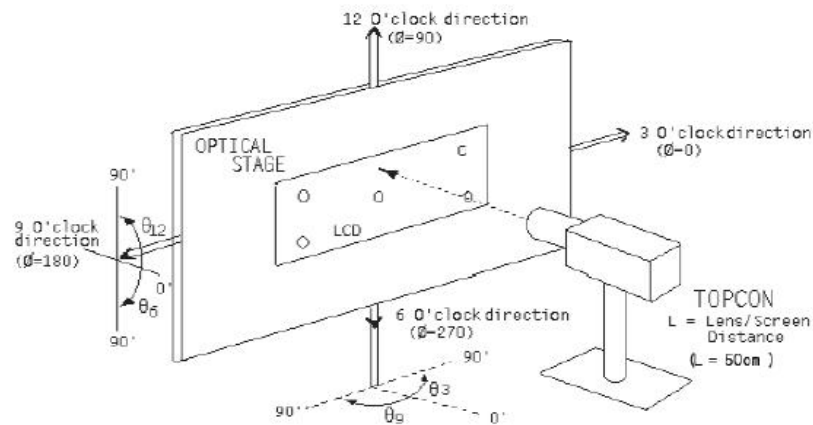
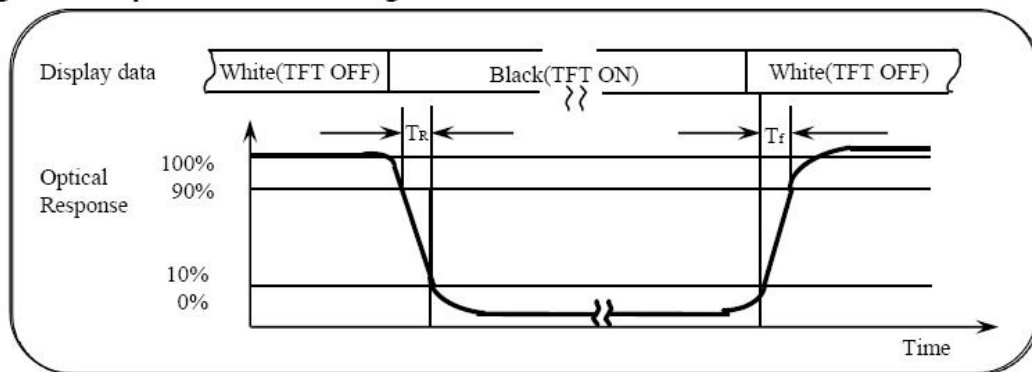
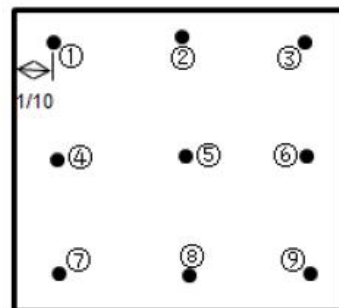
3. Transmittance is the Value without APF and without CG.

4. The color chromaticity coordinates specified in the above table shall be calculated from the spectral data measured with all pixels first in red, green, blue and white. Measurements shall be made at the center of the panel.

5. The electro-optical response time measurements shall be made as FIGURE 2 by switching the "data" input signal ON and OFF. The times needed for the luminance to change from 10% to 90% is  $T_r$ , and 90% to 10% is  $T_f$ .

6. The White luminance uniformity on LCD surface is then expressed as:  $\Delta Y = (\text{Minimum Luminance of 9 points} / \text{Maximum Luminance of 9 points}) * 100$ . (see Figure3)

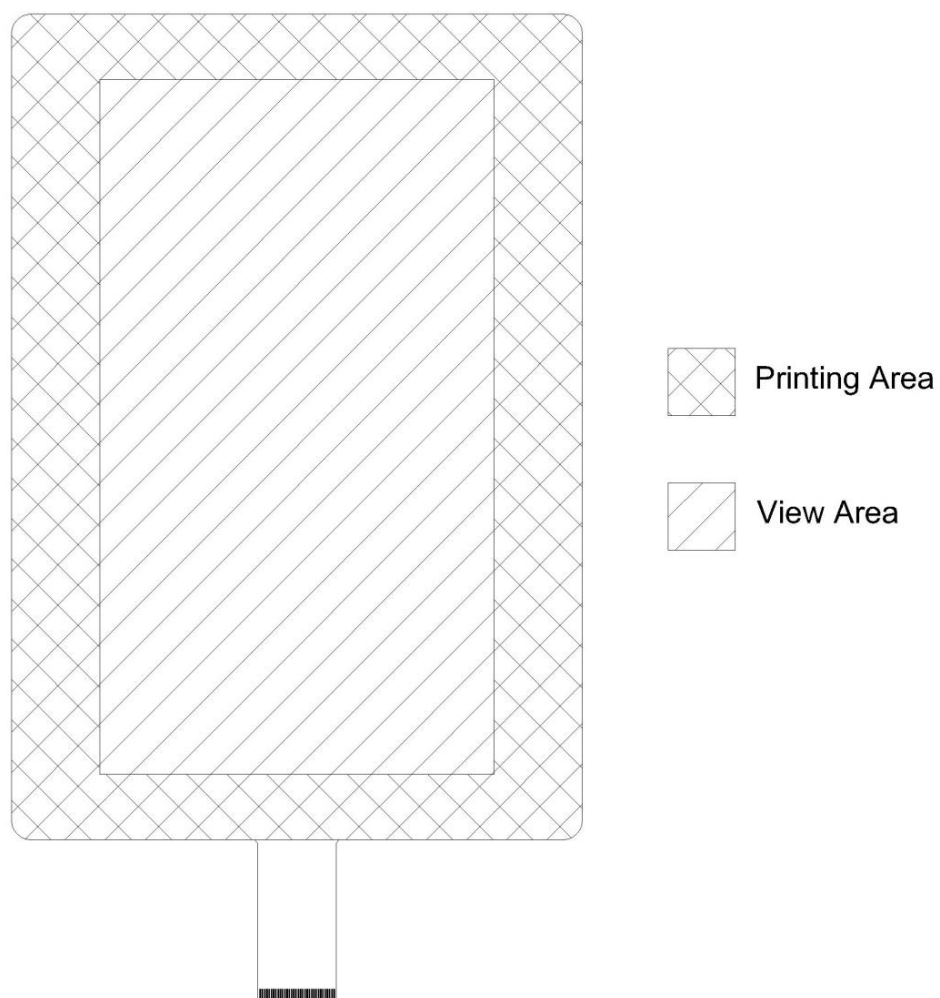
7. The lifetime is determined as the time at which luminance of LED become 50% of the initial brightness or not normal lighting at IPIN=26mA on condition of continuous operating at  $25 \pm 2^\circ\text{C}$ .

**Figure1 Measurement Set Up**

**Figure2 Response Time Testing**

**Figure3 White luminance uniformity**


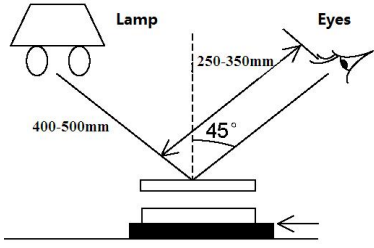
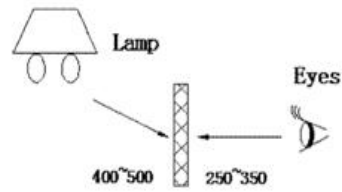
**Pattern: W255**  
**Point: 9 point, From the edge of 10%**

## 4.2 Appearance Specifications

### 4.2.1 Terms Definition



## 4.2.2 Inspection Conditions

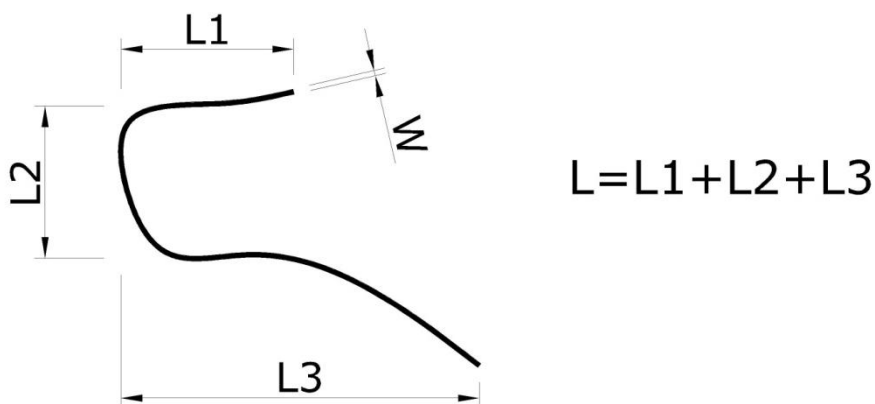
| Items                                 | Conditions                                                                                                                                                                                                                                                                                                            | Remarks                                                                             |
|---------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|
| Inspection Lamp                       | Florescent Cool White Lamp,<br>1000~1200Lux                                                                                                                                                                                                                                                                           |                                                                                     |
| Inspection with<br>Reflect Light (RL) | <ul style="list-style-type: none"> <li>*Normal eyes level 1.0 ( with Glasses accepted );</li> <li>*Distance between Lamp and product:40-50cm;</li> <li>*Distance between Eyes and Product:25-35cm;</li> <li>*Angle of view: 45°;</li> <li>*Black background;</li> <li>*Inspection time no more than 10s.</li> </ul>   |   |
| Inspection with<br>Through Light (TL) | <ul style="list-style-type: none"> <li>*Normal eyes level 1.0 ( with Glasses accepted );</li> <li>*Distance between Lamp and Product: 40-50cm;</li> <li>*Distance between Eyes and Product: 25-35cm;</li> <li>*Angle of view: 45°;</li> <li>*Black background;</li> <li>*Inspection time no more than 10s.</li> </ul> |  |

### 4.2.3 Printing Area Appearance Inspection Criteria

| Items                                | Conditions | Inspection Criteria                                                                                                                                                                                                                                                                                                                                                                                  | Method                   |
|--------------------------------------|------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------|
| Light Transparent Hole/Light Leakage | TL         | Not Allowed<br>(Repaired with black marker pen at the back side can be accepted.)                                                                                                                                                                                                                                                                                                                    | Eye view                 |
| Ink Off                              | TL         | Not Allowed                                                                                                                                                                                                                                                                                                                                                                                          | Eye view                 |
| Stain and Dirty Mark                 | RL         | *Stain and dirty mark refer to visible sheet contamination; the non-cleanable stain should be inspected as "Dot-like Defects".<br>*Contamination cannot be cleaned by soft cloth and alcohol, Not Allowed;<br>*Contamination can be cleaned by soft cloth and alcohol, Accept; but if the ratio of such contamination defected products is more than 10% of all the inspected products, Not Allowed; | Eye view                 |
| Liner-like Defects                   | RL         | Refer to 4.2.4 Liner-like Defects.                                                                                                                                                                                                                                                                                                                                                                   | Eye view, dot/wire gauge |
| Dot-like Defects                     | RL         | Refer to 4.2.4 Dot-like Defects.                                                                                                                                                                                                                                                                                                                                                                     | Eye view, dot/wire gauge |
| Logo/ Letter                         | RL         | *Logo Break; Not Allowed<br>*within a shaping printing<br>$< 120 \text{ mm}: \pm 0.10$<br>$\geq 120 \text{ mm} < 400 \text{ mm}: \pm 0.15$<br>$\geq 400 \text{ mm}: \pm 0.25$<br>*between shaping printing(offset to 2nd, 3rd, etc. color)<br>$< 400 \text{ mm}: \pm 0.30$<br>$\geq 400 \text{ mm}: \pm 0.50$                                                                                        | Eye view, dot/wire gauge |

## 4.2.4 View Area Appearance Inspection Criteria

(W=Width, L=Length)



### <Liner-like Defects>

| Condition | Width(mm)                                                   | Length(mm)  | Criteria                                                                                            |
|-----------|-------------------------------------------------------------|-------------|-----------------------------------------------------------------------------------------------------|
| RL        | $W \leq 0.03$                                               | Not limited | *Accept QTY: not limited.                                                                           |
|           | $0.03 < W \leq 0.06$                                        | $L \leq 10$ | *Accept QTY: not more than 6;<br>*Not allowed if the distance between 2 objects is less than 20 mm. |
|           | $0.06 < W \leq 0.10$                                        | $L \leq 10$ | *Accept QTY: not more than 4;<br>*Not allowed if the distance between 2 objects is less than 20 mm. |
|           | $W > 0.10$                                                  | $L > 10$    | *Not allowed.                                                                                       |
|           | Liner-like Defects including: Liner Foreign Object/Scratch. |             |                                                                                                     |

### < Dot-like Defects>

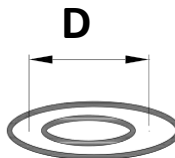
(D=Diameter)

| Condition | Average Diameter(mm)                              | Criteria                                                                                            |
|-----------|---------------------------------------------------|-----------------------------------------------------------------------------------------------------|
| RL        | $D \leq 0.20$                                     | *Not limited.                                                                                       |
|           | $0.20 < D \leq 0.30$                              | *Accept Qty: not more than 10;<br>*Not allowed if the distance between 2 defects is less than 20mm. |
|           | $0.30 < D \leq 0.40$                              | *Accept Qty: not more than 5;<br>*Not allowed if the distance between 2 defects is less than 20mm.  |
|           | $D > 0.40$                                        | *Not allowed.                                                                                       |
|           | Dot-like Defects including: Foreign Objects/Stab. |                                                                                                     |

### < Stain and Dirty Mark>

| Condition | Criteria                                                                                                                                                                                                                                                                                                                                                                                               |
|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| RL        | <p>* Stain and Dirty Mark refer to the visible contamination in mass, Dot-like contamination should be inspect as "Dot-like Defects";</p> <p>*Contamination cannot be clean by soft cloth and alcohol, Not Allowed;</p> <p>*Contamination can be clean by soft cloth and alcohol, Accept; but if the ratio of such defected products are more than 10% of all the inspected products, Not Allowed.</p> |

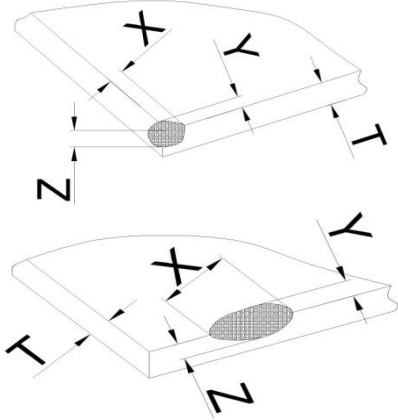
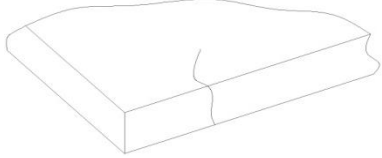
### < Surface Fisheye>

| Condition | Average Diameter(mm) | Criteria                                                                                                        | Remarks                                                                              |
|-----------|----------------------|-----------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------|
| RL        | $D \leq 0.15$        | <p>*Accept QTY: not more than 3;</p> <p>* Not allowed if the distance between 2 objects is less than 50 mm.</p> |  |
|           | $0.15 < D \leq 0.30$ | <p>*Accept Qty: not more than 2;</p> <p>* Not allowed if the distance between 2 objects is less than 50 mm.</p> |                                                                                      |
|           | $0.30 < D \leq 0.50$ | *Accept Qty: not more than 1.                                                                                   |                                                                                      |
|           | $D > 0.50$           | *Not allowed.                                                                                                   |                                                                                      |

### <Defects of back side, locates outside the View Area>

|                                                                                                                                              |             |
|----------------------------------------------------------------------------------------------------------------------------------------------|-------------|
| The Appearance defects, such as Scratch, Foreign Object, Stain and Dirty-mark, on the backside of Module not lead to the performance failure | Accept      |
| FPC and sensor pin bonding migration not more than pin width 1/2                                                                             | Accept      |
| Scratches on bonding area on silver                                                                                                          | Not Allowed |
| Mechanical damages on FPC(dent/kink)                                                                                                         | Not Allowed |
| Glue residue, broken and oxidation on gold fingers                                                                                           | Not Allowed |

## 4.2.5 Glass Breakage

| Items                       | Criteria                                                                                                                                | Remarks                                                                            |
|-----------------------------|-----------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------|
| Corner/<br>Edge<br>Breakage | $*(X+Y)/2 < 0.3 \text{ mm}$ , $Z < 1/3T \text{ mm}$ ;<br>distance between 2 defects<br>more than 5 mm;<br>*Accept QTY: not more than 3. |  |
| Crack                       | Not Allowed.                                                                                                                            |  |

## 5. Reliability Test

The Reliability test items and its conditions are shown in below.

| No | Test Items                                      | Conditions                             |                                                  |
|----|-------------------------------------------------|----------------------------------------|--------------------------------------------------|
| 1  | High temperature storage test                   | Ta =80℃, 240 hrs                       |                                                  |
| 2  | Low temperature storage test                    | Ta =-30℃, 240 hrs                      |                                                  |
| 3  | High temperature & high humidity operation test | Ta =60℃, 90%RH, 240hrs                 |                                                  |
| 4  | High temperature operation test                 | Ta =70℃, 240hrs                        |                                                  |
| 5  | Low temperature operation test                  | Ta =-20℃, 240hrs                       |                                                  |
| 6  | Thermal shock                                   | Ta = -30℃↔80℃, 100 cycle               |                                                  |
| 7  | Vibration test                                  | Frequency                              | 10/300/10 Hz, Sine X/Y/Z Direction               |
|    |                                                 | Gravity/AMP                            | 1.5 G                                            |
|    |                                                 | Period                                 | ±X, ±Y, ±Z 30 min                                |
| 8  | Shock test                                      | Gravity                                | 100G                                             |
|    |                                                 | Pulse width                            | 6msec, Half-sine wave                            |
|    |                                                 | Direction                              | ±X, ±Y, ±Z                                       |
| 9  | Image Stacking                                  | 25℃ 5*5 Chess 1hr L127 10Min disappear |                                                  |
| 10 | ESD (Operation) (note 1)                        | Air                                    | ±8KV, 150pF(330) 1sec, 10 points, 10 times/point |
|    |                                                 | Contact                                | ±6KV, 150pF(330) 1sec, 10 points, 10 times/point |
| 11 | Impact Resistance                               | Steel ball:                            | 64 g                                             |
|    |                                                 | Height:                                | 30 cm                                            |

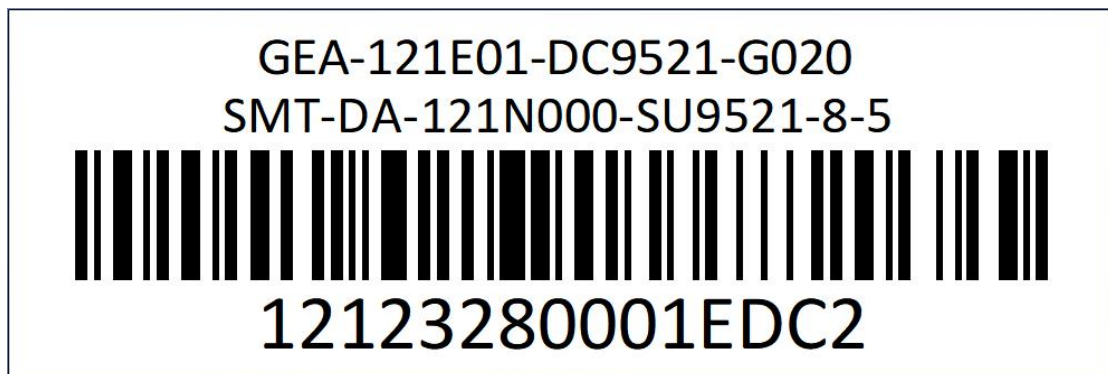
Note:

1. The final ESD result is based on the customer's complete machine test, If there is a problem, BOEOT will improve together.

## 6. Label, Package and Firmware Version

### 6.1 Label

#### 6.1.1 Product Label Information



**GEA-121E01-DC9521-G020**

Product code.

**SMT-DA-121N000-SU9521-8-5**

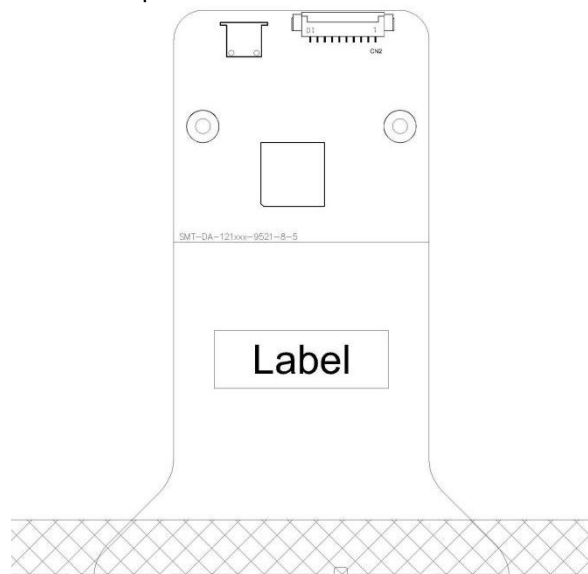
Touch sensor type for test.

**12123280001EDC2**

121: product active area size    2328: YYWW    0001: series number    EDC2: internal code

#### 6.1.2 Product Label Size and Position

Label size: 30mm\*10mm. Label position: front side of touch sensor FPC.



## 6.2 Package

### 6.2.1 Packaging Steps

TBC

### 6.2.2 Carton Information

|                         |                  |     |
|-------------------------|------------------|-----|
| Size                    | 55*40*25 (L*W*H) | cm  |
| Product QTY of full box | TBC              | PCS |
| Total weight            | TBC              | kg  |
| Single product weight   | TBC              | kg  |

## 6.3 Firmware Version

*fw\_9521\_D\_12\_1\_S+\_8\_5.bin*



*fw\_9521\_D\_12\_1\_S+\_8\_5.bin*

## 7. Mechanical Drawing

