



Display Solutions tailored
for your Application

DATASHEET

AMA-0695A01-DI2511-G010



Specifications for LCD module

| | |
|-------------------|------------------------|
| Customer | |
| Customer part no. | |
| Ampire part no. | AMA-695A01-DI2511-G010 |
| Approved by | |
| Date | |

☒ Preliminary Specification

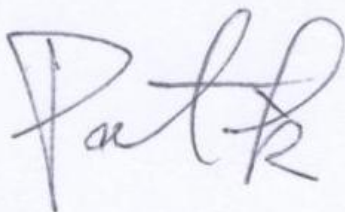
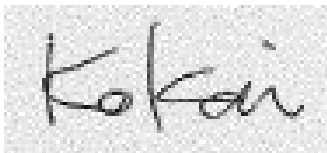

☐ Approved Specification

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| | | |
|---|---|---|
| Approved by | Checked by | Organized by |
|  |  |  |

RECORD OF REVISION

| Revision Date | Page | Contents | Editor |
|---------------|------|-------------|--------|
| 2018/2/7 | - | New release | Emil |

1. Features

It's a 7 inches Amorphous-TFT-LCD (Thin Film Transistor Liquid Crystal Display) module. This module is composed of a 7" TFT-LCD panel, LED backlight, and Projective capacitive-type touch panel.

- (1) Construction: 7" a-Si TFT active matrix, White LED Backlight.
- (2) Resolution (pixel): 1024 RGB (H) x 600 (V)
- (3) Number of the Colors : 16.7M colors (R , G , B 8 bit digital each)
- (4) LCD type : Normally Black
- (5) Interface: 8bits LVDS

2. PHYSICAL SPECIFICATIONS

| Item | Specifications | unit |
|-------------------|------------------------|------|
| LCD size | 7 inch (Diagonal) | |
| Resolution | 1024 x (RGB) x 600 | dot |
| Pixel pitch | 0.1506(W) x 0.1432(H) | mm |
| Active area | 154.2144(W) x 85.92(H) | mm |
| Color arrangement | RGB-stripe | |

3. ABSOLUTE MAX. RATINGS

| Item | Symbol | Values | | Unit | Remark |
|--------------------------|--------|--------|-----|------|--------|
| | | MIN | MAX | | |
| Power Voltage | VDD | -0.3 | 4 | V | |
| LED Driver Power Voltage | VLED | -0.3 | 19 | V | |
| Operation Temperature | TOP | -20 | 70 | °C | |
| Storage Temperature | TST | -30 | 80 | °C | |

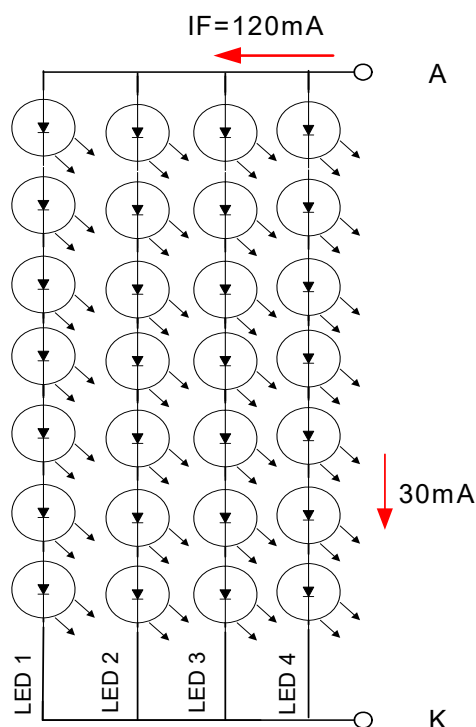
Note(1) The absolute maximum rating values of this product are not allowed to be exceeded at any times. Should a module be used with any of the absolute maximum ratings exceeded, the characteristics of the module may not be recovered, or in an extreme case, the module may be permanently destroyed.

4. Backlight Driving Conditions

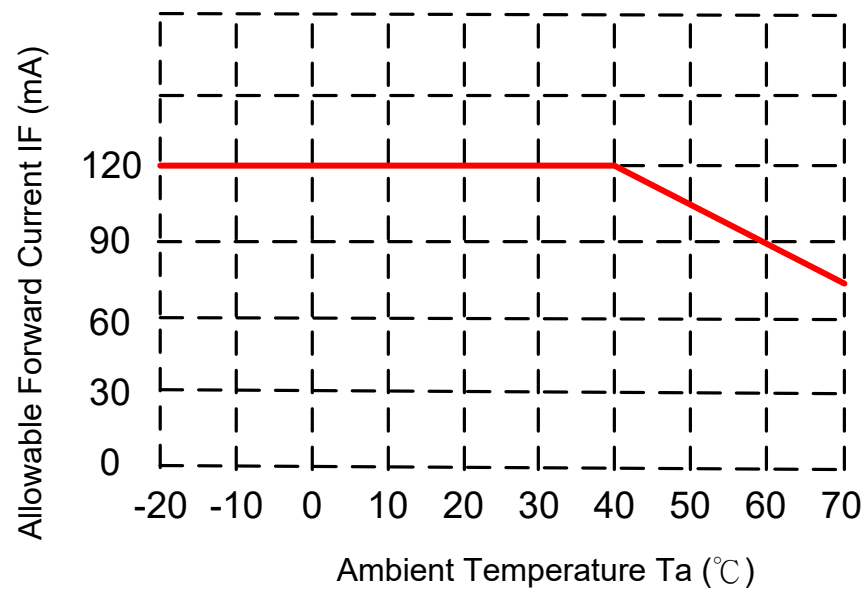
| ITEM | SYMBOL | MIN | TYP | MAX | UNIT | NOTE |
|-----------------------------|----------------|-----|------|-----|------|---------|
| LED Driver Power Voltage | VLED | -- | 12 | 19 | V | |
| LED Driver Power Current | ILED(VLED=12V) | -- | 289 | -- | mA | Ta=25°C |
| PWM Dimming DC active level | VDIMH | 1.5 | -- | 6 | V | |
| | VDIML | -- | -- | 0.6 | V | |
| PWM Dimming Freq. | FDIM | 0.2 | | 20 | kHz | |
| BLEN Pin High Voltage | VBLENH | 1.4 | | -- | V | |
| BLEN Pin Low Voltage | VBLENL | -- | | 0.8 | V | |
| LED voltage | VAK | -- | 23.1 | -- | V | Note 1 |
| LED current | IF | -- | 120 | -- | mA | Note 1 |
| LED life time | -- | -- | 30 | -- | kHrs | Note 2 |

Note(1) The LED Supply Voltage is defined by the number of LED at Ta=25°C and IF=120 mA.

Note(2) The “LED life time” is defined as the module brightness decrease to 50% original brightness at Ta=25°C and IF=120mA. The LED lifetime could be decreased if operating IF is larger than 120mA.



Note(3) When LCM is operated over 40°C ambient temperature, the IF should be follow :



5. Optical Specifications

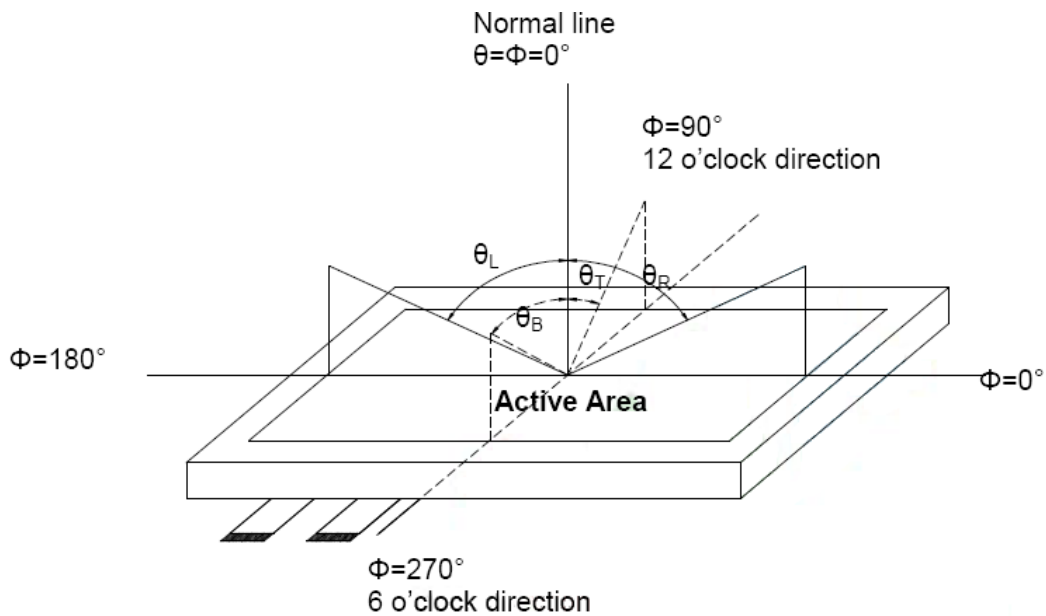
| Item | Symbol | Condition | Values | | | Unit | Note |
|---------------------------------|------------|-------------------------------------|--------|------|------|-------------------|----------------|
| | | | Min. | Typ. | Max. | | |
| Viewing angle (CR \geq 10) | θ L | $\Phi = 180^\circ$ (9 o'clock) | 80 | 85 | -- | degree | Note1 |
| | θ R | $\Phi = 0^\circ$ (3 o'clock) | 80 | 85 | -- | | |
| | θ T | $\Phi = 90^\circ$ (12 o'clock) | 80 | 85 | -- | | |
| | θ B | $\Phi = 270^\circ$ (6 o'clock) | 80 | 85 | -- | | |
| Response time | TON | Normal $\theta = \Phi = 0^\circ$ | -- | 13 | 20 | msec | Note3 |
| | TOFF | | -- | 15 | 25 | msec | |
| Contrast ratio | CR | | 600 | 800 | -- | -- | Note4 |
| Color chromaticity | WX | | 0.26 | 0.31 | 0.36 | -- | Note5 Note6 |
| | WY | | 0.31 | 0.36 | 0.41 | -- | |
| | RX | | 0.56 | 0.61 | 0.66 | | |
| | RY | | 0.29 | 0.34 | 0.39 | | |
| | GX | | 0.31 | 0.36 | 0.14 | | |
| | GY | | 0.52 | 0.57 | 0.62 | | |
| | BX | | 0.05 | 0.10 | 0.15 | | |
| | BY | | 0.03 | 0.08 | 0.13 | | |
| Luminance (central point) | L | | 340 | 425 | -- | cd/m ² | Note6 |
| Luminance uniformity | YU | | 70 | 75 | -- | % | Note6 |

Test Conditions:

VDD = 3.3V, IF = 120mA (Backlight current), the ambient temperature is 25°C.

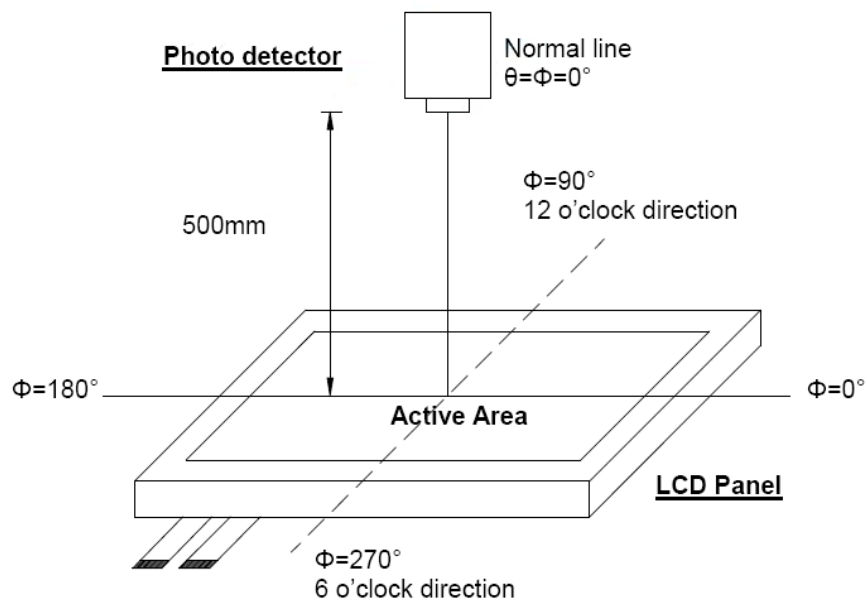
The test systems refer to Note 2.

Note (1) Definition of viewing angle range



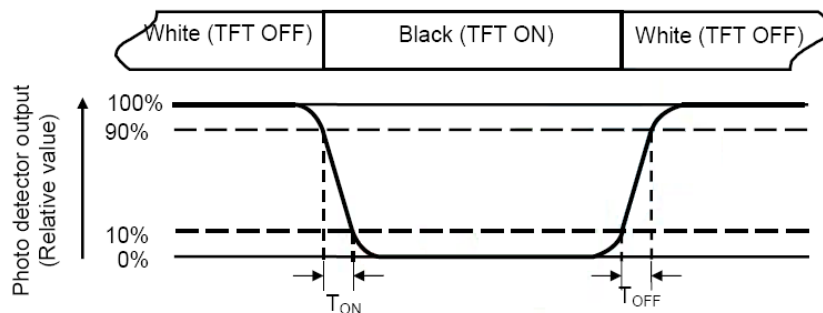
Note (2) Definition of optical measurement system

The optical characteristics should be measured in dark room. After 30 minutes operation, the optical properties are measured at the center point of the LCD screen. (Response time is measured by Photo detector TOPCON BM-7, other items are measured by BM-5A/Field of view: 1° / Height: 500mm.)



Note (3) Definition of Response time

The response time is defined as the LCD optical switching time interval between “White” state and “Black” state. Rise time (TON) is the time between photo detector output intensity changed from 90% to 10%. And fall time (TOFF) is the time between photo detector output intensity changed from 10% to 90%.



Note (4) Definition of contrast ratio

$$\text{Contrast ratio (CR)} = \frac{\text{Luminance measured when LCD on the "White" state}}{\text{Luminance measured when LCD on the "Black" state}}$$

Note (5) Definition of color chromaticity (CIE1931)

Color coordinated measured at center point of LCD.

All input terminals LCD panel must be ground when measuring the center area of the panel.

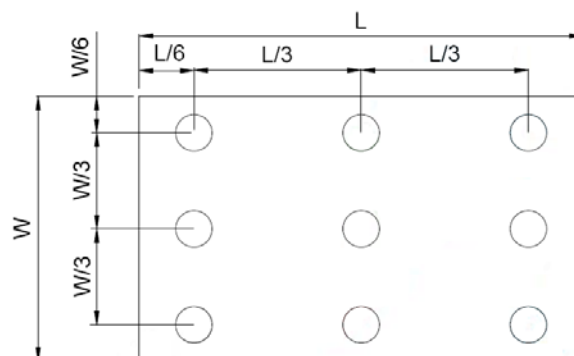
Note (6) Definition of Luminance Uniformity

Active area is divided into 9 measuring areas (Refer to bellow figure).

Every measuring point is placed at the center of each measuring area.

$$\text{Luminance Uniformity (Yu)} = \frac{B_{\min}}{B_{\max}}$$

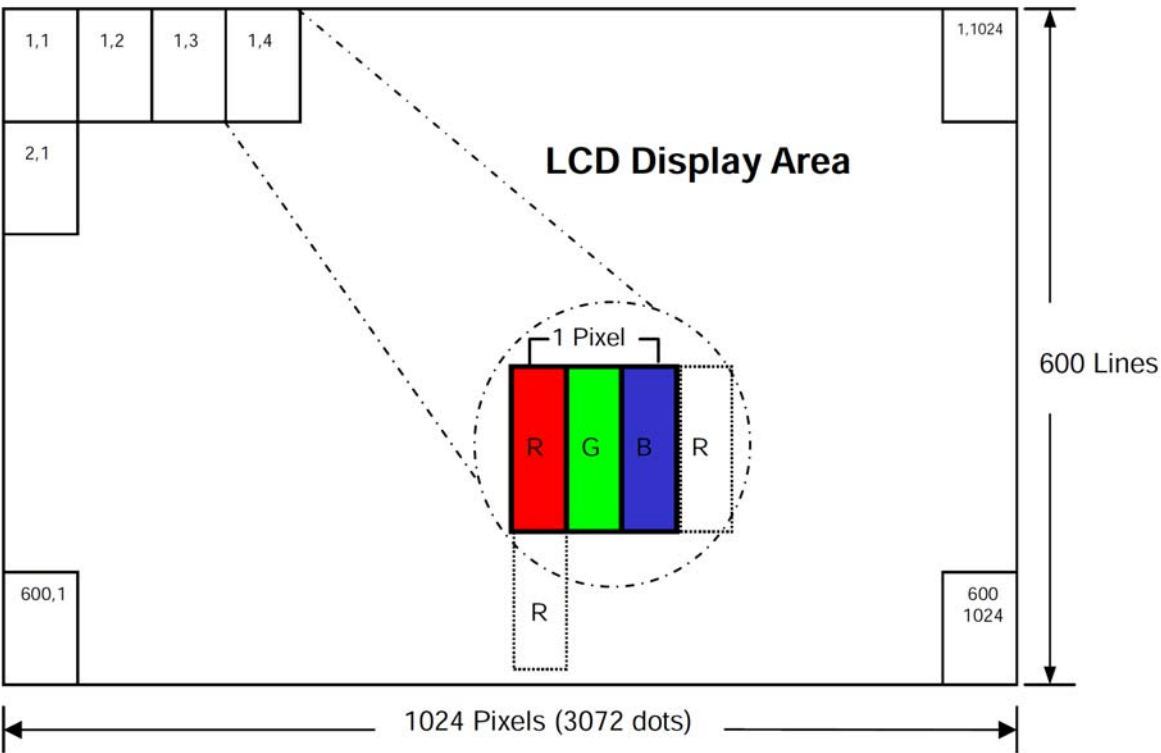
L ----- Active area length W ----- Active area width



Bmax : The measured maximum luminance of all measurement position.

Bmin : The measured minimum luminance of all measurement position.

Note (7) Pixel format



6. INTERFACE

CN2:P1.0 20Pin/CP100-S20G-H16 or Equivalent

| Pin No. | Symbol | Function |
|---------|--------|-------------------------------|
| 1 | VDD | POWER SUPPLY |
| 2 | VDD | POWER SUPPLY |
| 3 | GND | Power Ground |
| 4 | GND | Power Ground |
| 5 | IN0- | Transmission Data of Pixels |
| 6 | IN0+ | Transmission Data of Pixels |
| 7 | GND | Power Ground |
| 8 | IN1- | Transmission Data of Pixels 1 |
| 9 | IN1+ | Transmission Data of Pixels 1 |
| 10 | GND | Power Ground |
| 11 | IN2- | Transmission Data of Pixels 2 |
| 12 | IN2+ | Transmission Data of Pixels 2 |
| 13 | GND | Power Ground |
| 14 | CLK- | Sampling Clock |
| 15 | CLK+ | Sampling Clock |
| 16 | GND | Power Ground |
| 17 | IN3- | Transmission Data of Pixels 3 |
| 18 | IN3+ | Transmission Data of Pixels 3 |
| 19 | GND | Power Ground |
| 20 | GND | Power Ground |

I: input, O: output, P: power

CN3: ENTERY 3808K-F05N-03L or Equivalent, Mating Connector: ENTERY H208K-P05N-02B or Equivalent

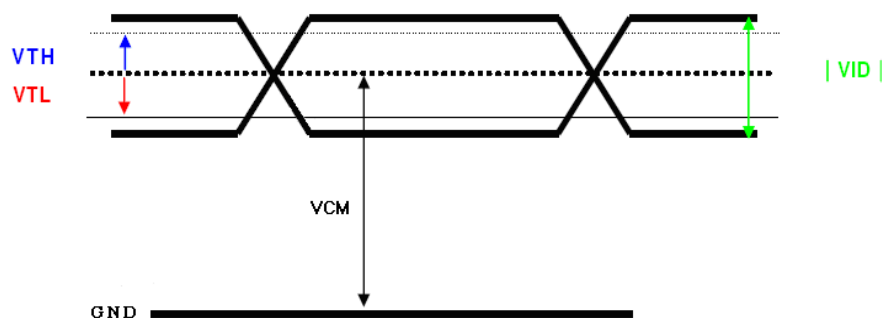
| | | |
|---|------|--|
| 1 | VLED | Power supply of LED driving circuit |
| 2 | GND | Power Ground |
| 3 | BLEN | LED BLU ON/OFF, High: enable, Low: disable |
| 4 | DIM | Adjust the LED brightness by PWM |
| 5 | NC | No connection |

Note (1) BLU means Backlight Unit

7. ELECTRICAL CHARACTERISTICS

7.1. DC Characteristics

| Item | Symbol | Min. | Typ. | Max. | Unit | Condition |
|-----------------------------------|--------|-------------------|------|-------------------------|------|-----------|
| Digital Power Supply Voltage | VDD | 3.0 | 3.3 | 3.6 | V | |
| Digital Power Supply Current | IDD | | 55 | | mA | |
| Differential Input High Threshold | VTH | -- | -- | 100 | mV | VCM=1.2V |
| Differential Input Low Threshold | VTL | -100 | -- | -- | mV | |
| Input current | IIN | -10 | -- | +10 | uA | |
| Differential input Voltage | VID | 0.2 | -- | 0.6 | V | |
| Common Mode Voltage Offset | VCM | $\frac{ VID }{2}$ | 1.25 | $2.4 - \frac{ VID }{2}$ | V | |



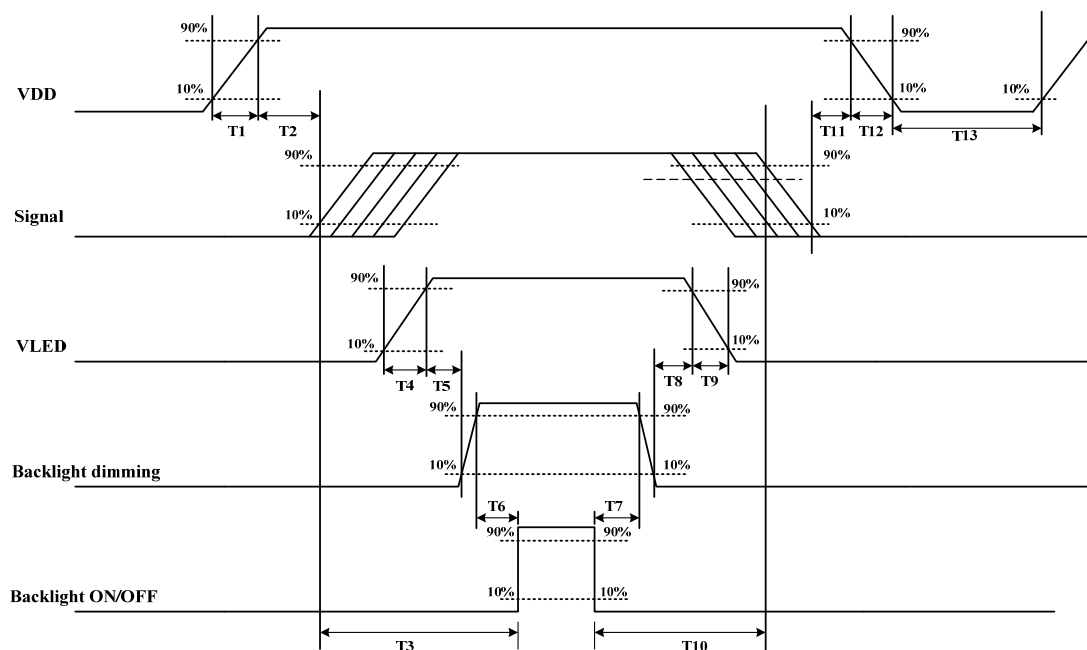
7.2. AC Characteristics

TTL

| DE mode | | | | | |
|-------------------------|------------|-------|------|------|------|
| Parameter | Symbol | Spec. | | | Unit |
| | | Min. | Typ. | Max. | |
| DCLK frequency | fclk | 40.8 | 51.2 | 67.2 | MHz |
| Horizontal display area | thd | | 1024 | | DCLK |
| HSD period | th | 1114 | 1344 | 1400 | DCLK |
| HSD blanking | thb+ thfp | 90 | 320 | 376 | DCLK |
| Vertical display area | tvd | | 600 | | TH |
| VSD period | tvbp | 610 | 635 | 800 | TH |
| VSD blanking | tvbp+ tvfp | 10 | 35 | 200 | TH |
| HV mode | | | | | |
| DCLK frequency | fclk | 44.9 | 51.2 | 63 | MHz |
| Horizontal display area | thd | | 1024 | | DCLK |
| HSD period | th | 1200 | 1344 | 1400 | DCLK |
| HSD pulse Width | thpw | 1 | - | 140 | DCLK |
| HSD back porch | thbp | | 160 | | DCLK |
| HSD front porch | thfp | 16 | 160 | 216 | DCLK |
| Vertical display area | tvd | | 600 | | TH |
| VSD period | tv | 624 | 635 | 750 | TH |
| VSD pulse Width | tvpw | 1 | - | 20 | TH |
| VSD back porch | tvbp | | 23 | | TH |
| VSD front porch | tvfp | 1 | 12 | 127 | TH |

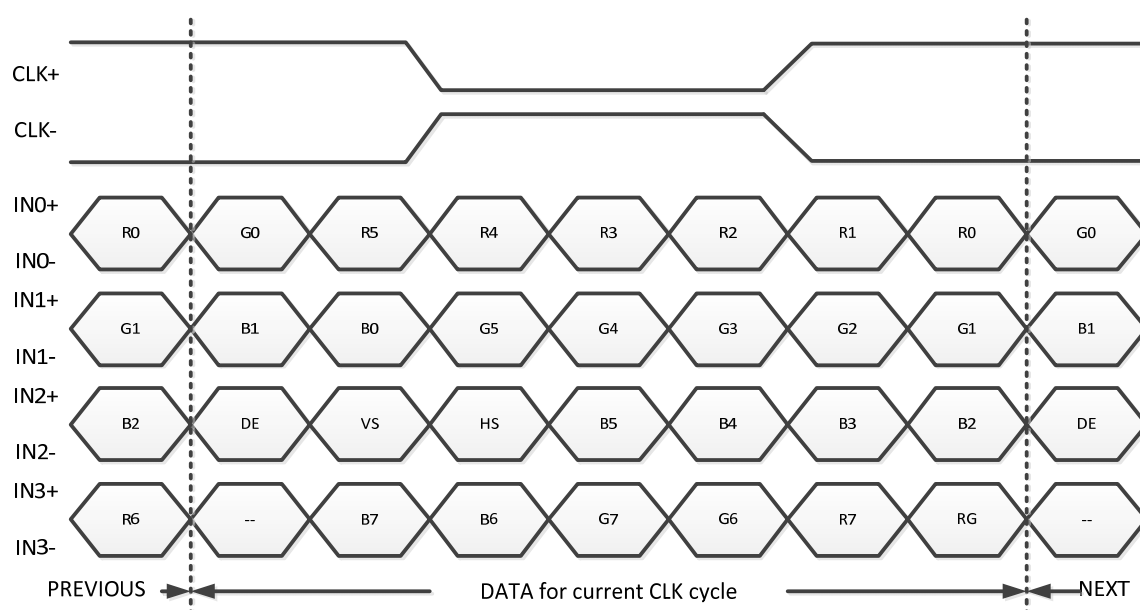
7.3. Power ON/OFF sequence

VDD power and LED on/off sequence are as follows. Interface signals are also shown in the chart. Signal shall be Hi-Z state or low level when VDD is off.



| Parameter | Value | | | Units |
|-----------|-------|------|------|-------|
| | Min. | Typ. | Max. | |
| T1 | 0.5 | - | 10 | [ms] |
| T2 | 0 | 40 | 50 | [ms] |
| T3 | 200 | - | - | [ms] |
| T4 | 0.5 | - | 10 | [ms] |
| T5 | 10 | - | - | [ms] |
| T6 | 10 | - | - | [ms] |
| T7 | 0 | - | - | [ms] |
| T8 | 10 | - | - | [ms] |
| T9 | - | - | 10 | [ms] |
| T10 | 110 | - | - | [ms] |
| T11 | 0.5 | 16 | 50 | [ms] |
| T12 | - | - | 100 | [ms] |
| T13 | 1000 | - | - | [ms] |

7.4. 24-BIT LVDS Input Data Format



Note: R/G/B data 7: MSB, R/G/B data 0: LSB

| Signal Name | Description | Remark |
|--|--|---|
| R7 R6 R5 R4 R3 R2 R1 R0 | Red Data 7 (MSB) Red Data 6 Red Data 5 Red Data 4 Red Data 3 Red Data 2 Red Data 1 Red Data 0 (LSB) | Red-pixel Data Each red pixel's brightness data consists of these 8 bits pixel data. |
| G7 G6 G5 G4 G3 G2 G1 G0 | Green Date 7 (MSB) Green Date 6 Green Date 5 Green Date 4 Green Date 3 Green Date 2 Green Date 1 Green Date 0 (LSB) | Green-pixel Data Each green pixel's brightness data consists of these 8 bits pixel data. |
| B7 B6 B5 B4 B3 B2 B1 B0 | Blue Data 7 (MSB) Blue Data 6 Blue Data 5 Blue Data 4 Blue Data 3 Blue Data 2 Blue Data 1 Blue Data 0 (LSB) | Blue-pixel Data Each blue pixel's brightness data consists of these 8 bits pixel data. |
| CLK+ CLK- | LVDS Clock Input | |
| DE | Display Enable | |
| VS | Vertical Sync Signal | |
| HS | Horizontal Sync Signal | |

8. Projected capacitive-type TOUCH PANEL ELECTRICAL SPECIFICATION

8-1 Basic Characteristic

| ITEM | SPECIFICATION |
|--|---|
| Type | Projective Capacitive Touch Panel |
| Activation | Multi-finger |
| X/Y Position Reporting | Absolute Position |
| Touch Force | No contact pressure required |
| Calibration | No need for calibration |
| Report Rate | Approx. 100 points/sec |
| Interface/Protocol | IIC/V3.X |
| Control IC | ILI2511 |
| Conductive susceptibility IEC/EN61000-4-6 | 10Vrms |
| Radiated Susceptibility IEC/EN61000-4-3 | 30V/m |
| Cover Glass | 1.1mm chemically strength glass with black border |
| Bonding method | CG to sensor: optical bonding |
| | TP module to LCM: tape bonding |

8-2 Electrical Characteristic

8-2-1 IIC Interface

Specify the normal operating condition

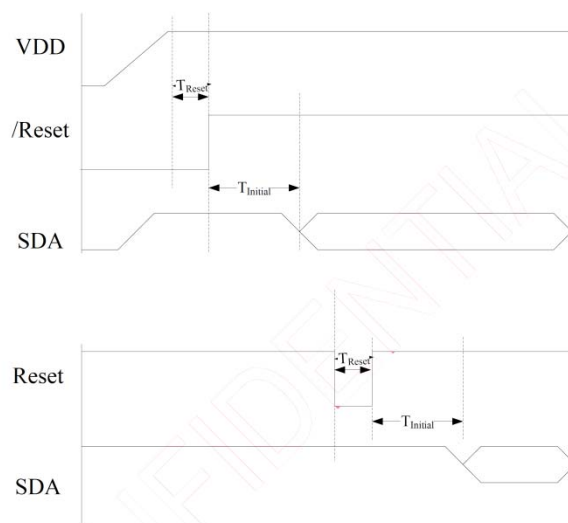
(GND=0V)

| Item | | Symbol | Min. | Typ. | Max. | Unit | Note |
|--|------|------------------|---------------------|------|---------------------|------|------|
| Power Supply Voltage | | V _{IN} | 3 | 3.3 | 3.6 | V | |
| Signal IIC Interface Logic level | Low | V _{IL} | 0 | - | 0.3*V _{IN} | V | |
| | High | V _{IH} | 0.7*V _{IN} | - | V _{IN} | V | |
| Power Consumption | | I _{VIN} | | 50 | | mA | Ref. |

8-2-2 Interface

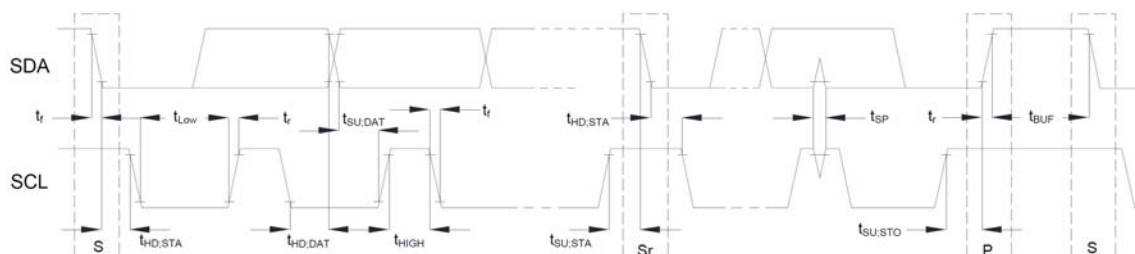
| Pin No. | Symbol | Function |
|---------|--------|---|
| 1 | SCL | IIC Clock |
| 2 | SDA | IIC Data |
| 3 | VIN | Power supply 3.3V |
| 4 | RESET | Reset touch panel controller Active “Low” |
| 5 | INT | Interrupt signal Active “Low” |
| 6 | GND | Power GND |

8-2-3 Power- on Timing Chart (IIC interface)



| Symbol | Parameter | MIN. | MAX. | Unit |
|---------------|---|------|------|---------|
| $T_{Initial}$ | After powering-on or resetting the device, the device needs $T_{Initial}$ time to configure the system. | - | 100 | ms |
| T_{Reset} | /Reset pin low hold time | 50 | - | μ s |

8-2-4 IIC AC Waveform



8-2-5 IIC Characteristics

| Symbol | Parameter | 100KHz | | | 400KHz | | |
|--------------|--|--------|------|---------|--------|-----|---------|
| | | Min | Max | Unit | Min | Max | Unit |
| f_{SCL} | SCL clock frequency | 0 | 100 | kHz | 0 | 400 | KHz |
| $t_{HD,STA}$ | Hold time (repeated) START condition. After this period, the first clock pulse is generated | 4.0 | – | μs | 0.6 | – | μs |
| t_{LOW} | LOW period of the SCL clock | 4.7 | – | μs | 1.3 | – | μs |
| t_{HIGH} | HIGH period of the SCL clock | 4.0 | – | μs | 0.6 | – | μs |
| $t_{SU,STA}$ | Set-up time for a repeated START condition | 4.7 | – | μs | 0.6 | – | μs |
| $t_{HD,DAT}$ | Data hold time | 0 | 3.45 | μs | 0 | 0.9 | μs |
| $t_{SU,DAT}$ | Data set-up time | 250 | – | ns | 100 | – | ns |
| t_r | Rise time of both SDA and SCL signals | – | 1000 | ns | – | 300 | ns |
| t_f | Fall time of both SDA and SCL signals | – | 300 | ns | – | 300 | ns |
| $t_{SU,STO}$ | Set-up time for STOP condition | 4.0 | – | μs | 0.6 | – | μs |
| t_{BUF} | Bus free time between a STOP and START condition | 4.7 | – | μs | 1.3 | – | μs |

8-2-6 Format Protocol

Protocol V3.X Command List

| CMD Code | Name | Set /Get | Note | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 |
|----------|-------------------|----------|------|---|----|----|-----------------------------|----|----|----|----|
| 0x10 | Touch Information | Get | | 0: No touch 1: Last Report at ID 0 to ID 5 (include release status) 2: Last Report at ID 6 to ID 9 (include release status) | | | | | | | |
| | | | ID0 | 1: Touch Down, 0: Touch Off | | 0 | X_High direction coordinate | | | | |
| | | | | X_Low direction coordinate | | | | | | | |
| | | | | 0 | | 0 | Y_High direction coordinate | | | | |
| | | | | Y_Low direction coordinate | | | | | | | |
| | | | | Touch Pressure | | | | | | | |
| | | | ID1 | 1: Touch Down, 0: Touch Off | | 0 | X_High direction coordinate | | | | |
| | | | | X_Low direction coordinate | | | | | | | |
| | | | | 0 | | 0 | Y_High direction coordinate | | | | |
| | | | | Y_Low direction coordinate | | | | | | | |
| | | | | Touch Pressure | | | | | | | |

| | | | | | | |
|--|--|--|-----|--------------------------------|---|-----------------------------|
| | | | ID2 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID3 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID4 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |

| | | | | | | |
|------|------------------------|-----|-----|--------------------------------|---|-----------------------------|
| 0x14 | Touch Information 2 | Get | ID5 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID6 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID7 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |

| | | | | | | |
|------|--|--|-----|-------------------------------------|---|-----------------------------|
| | | | ID8 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID9 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| 0x20 | | | | The maximum X coordinate (bit 7:0) | | |
| | | | | The maximum X coordinate (bit 15:8) | | |
| | | | | The maximum Y coordinate (bit 7:0) | | |
| | | | | The maximum Y coordinate (bit 15:8) | | |
| | | | | The channel numbers of X direction | | |
| | | | | The channel numbers of Y direction | | |
| | | | | The maximum report points | | |

| | | | | |
|------|------------------|-----|--|---|
| | | | | The channel numbers of TouchKey / Scrolling Bar |
| | | | | For Touch Key Application (Maximum supports 31 Touch Key) Byte 8 : The Touch Key number (<32) Byte 9: 0xFF |
| 0x30 | Enter Sleep Mode | Set | | -- |
| 0x40 | Firmware Version | Get | | Chip ID Code |
| | | | | Major firmware version |
| | | | | Minor firmware version |
| | | | | Release firmware version |
| | | | | For Customer Firmware Version |
| | | | | For Customer Firmware Version |
| | | | | For Customer Firmware Version |
| | | | | For Customer Firmware Version |
| 0x42 | | Get | | Major protocol version : 0x03 |
| | | | | Minor protocol version : XX |
| | | | | Release protocol version : XX |

Protocol V3.X Data Format

| CMD Code | Name | Set / Get | Note | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 |
|-------------|----------------------|----------------------------|------------------|---|-----------------------------|-----------------------------|----|----|----|----|----|
| 0x10 | Touch Information | Get | Packet Number | 0: No touch 1: Last Report at ID 0 to ID 5 (include release status) 2: Last Report at ID 6 to ID 9 (include release status) | | | | | | | |
| | | | ID0 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate | | | | | |
| | | X_Low direction coordinate | | | | | | | | | |
| | | 0 | | 0 | Y_High direction coordinate | | | | | | |
| | | Y_Low direction coordinate | | | | | | | | | |
| | | Touch Pressure | | | | | | | | | |

| | | | | | | |
|--|--|--|-----|--------------------------------|---|-----------------------------|
| | | | ID1 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID2 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID3 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID4 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |

| | | | | | | |
|--|--|--|-----|--------------------------------|---|-----------------------------|
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |
| | | | ID5 | 1: Touch Down, 0: Touch Off | 0 | X_High direction coordinate |
| | | | | X_Low direction coordinate | | |
| | | | | 0 | 0 | Y_High direction coordinate |
| | | | | Y_Low direction coordinate | | |
| | | | | Touch Pressure | | |

8-2-7 Interrupt Pin (INT) Control

When a finger touches on the sensor surface, the INT pin will be pull low. TP controller supports two different type control method.

Method 1(Polling): The \overline{INT} will continue to be low until the finger leaves the sensor surface.

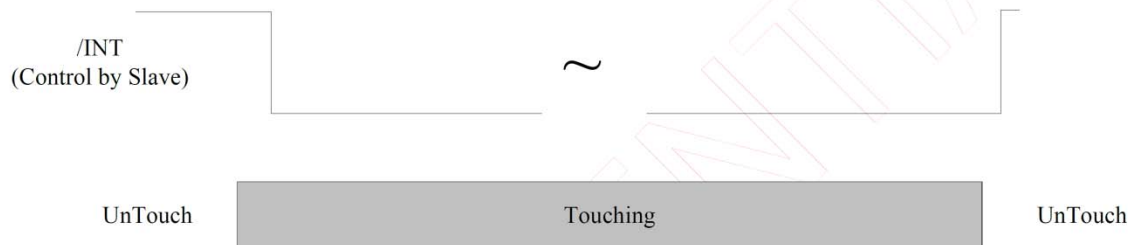


Fig 9: Method 1: \overline{INT} Pin Control Diagram (Finger Touch)

Method 2(Interrupt): The \overline{INT} will continue to be pull low until host read 0x10 command.

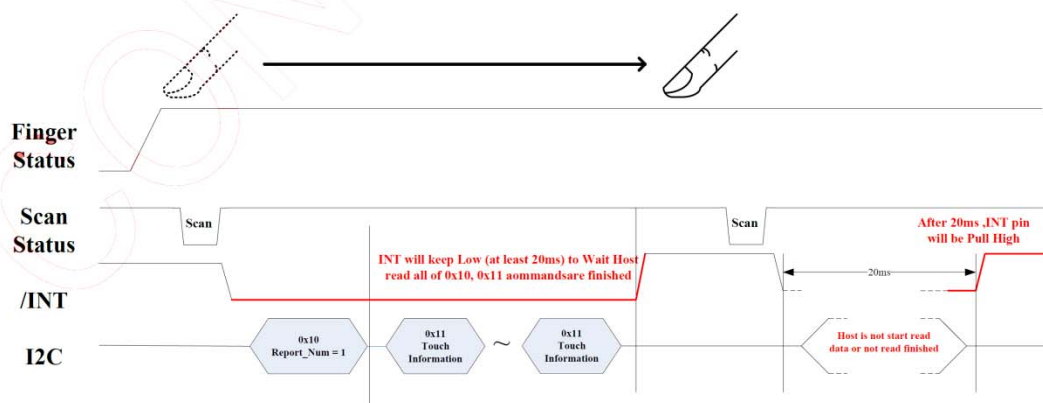


Fig 10: Method 2: \overline{INT} Pin Control Diagram (Finger Touch)

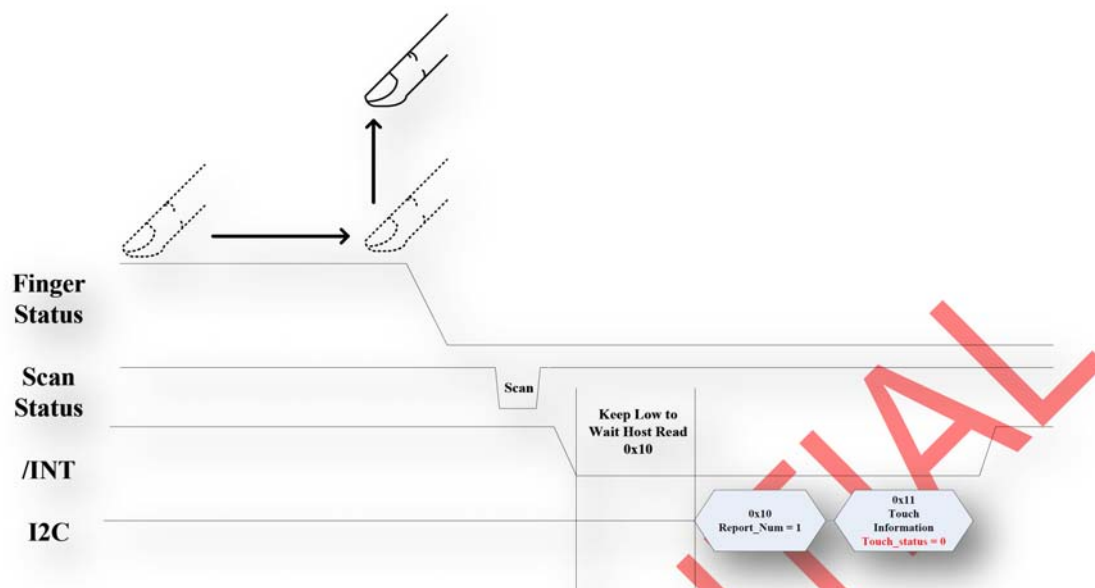


Fig 11: Method 2: $\overline{\text{INT}}$ Pin Control Diagram (Finger Release)

8-2-8 Device Address

| MSB | | | | | | | LSB |
|----------------|---|---|---|---|---|---|-----|
| 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0/1 |
| Device Address | | | | | | | R/W |

7-bit Device Address: 0x41

8-bit Device Read Address: 0x83

8-bit Device Write Address: 0x82

7-2-9 Data Transfer

Data is transferred over the IIC bus with 8-bit address and 8-bit data.

| | | | | | | |
|---|---------------|----|---|-----------|---|---|
| 1 | 7 | 1 | 1 | 8 | 1 | 1 |
| S | Slave Address | Wr | A | Data Byte | A | P |

S Start Condition




Sr Repeated Start Condition

Rd Read (bit value of 1)

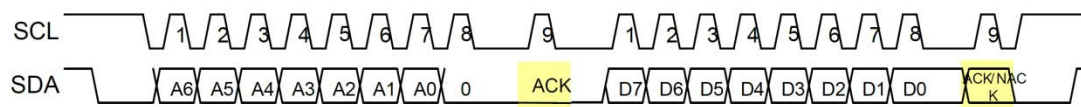
Wr Write (bit value of 0)

A/NA Acknowledge (this bit position may be '0' for an ACK or '1' for a NACK)

P Stop Condition

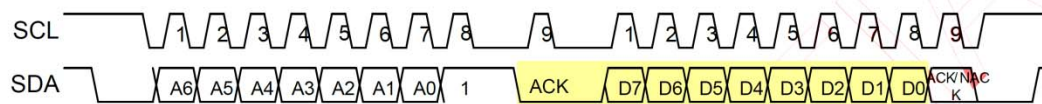
| | |
|---|-----------------|
|  | Master-to-Slave |
|  | Slave-to-Master |
|  | Continue |

I2C Write timing



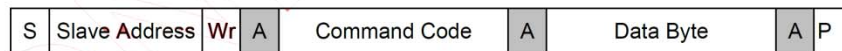
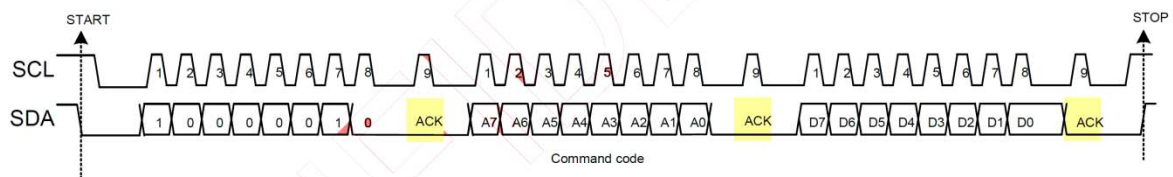
=> slave to master

I2C Read timing



=> slave to master

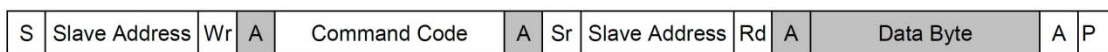
Byte Write



Byte Write

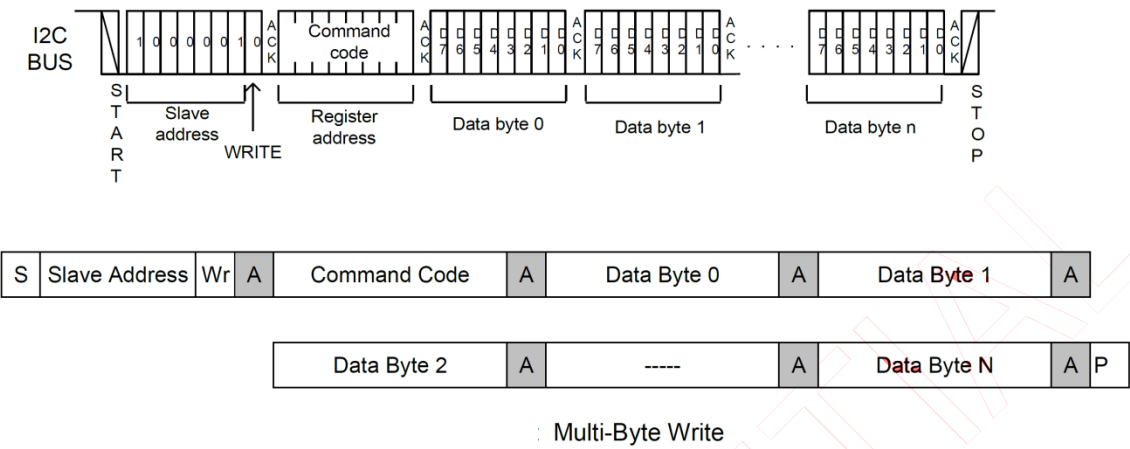
Byte Read

C

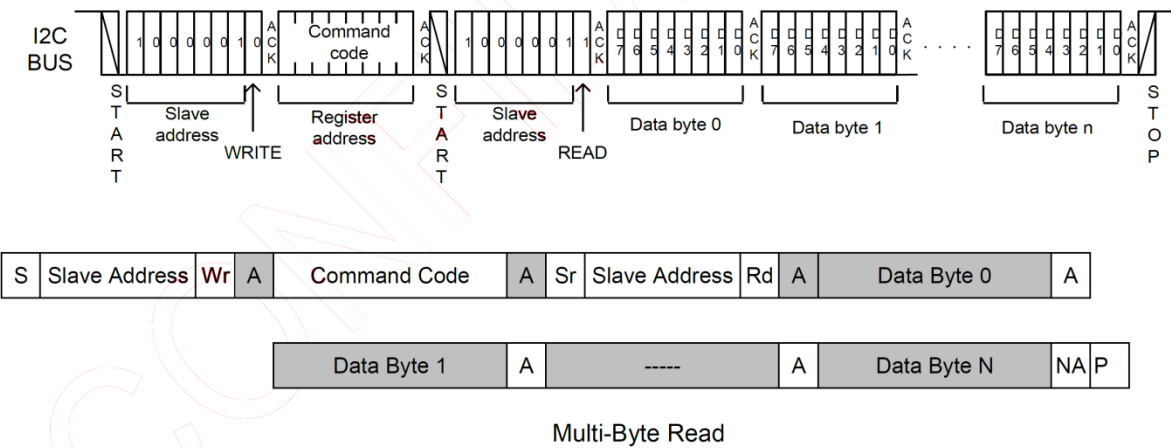


Byte Read

Multi-Byte Write



Multi-Byte Read



9. RELIABILITY TEST CONDITIONS

| Test Item | Test Conditions | Note |
|--|---|------|
| High Temperature Operation | 70±3°C , Dry t=240 hrs | |
| Low Temperature Operation | -20±3°C , Dry t=240 hrs | |
| High Temperature Storage | 80±3°C , Dry t=240 hrs | 1,2 |
| Low Temperature Storage | -30±3°C , Dry t=240 hrs | 1,2 |
| Storage at High Temperature and Humidity | 60°C, 90% RH , 240 hrs | 1,2 |
| Thermal Shock Test | -20°C (30min.) ~ 25°C(5min.) ~ 70°C (30min.) 100 cycles | 1,2 |
| Vibration Test (Packing) | Sweep frequency : 10 ~ 55 ~ 10 Hz/1min Amplitude : 0.75mm Test direction : X.Y.Z/3 axis Duration : 30min/each axis | 2 |

Note 1 : Condensation of water is not permitted on the module.

Note 2 : The module should be inspected after 1 hour storage in normal conditions (15-35°C , 45-65%RH).

Note 3 : The module shouldn't be tested more than one condition, and all the test conditions are independent.

Note 4 : All the reliability tests should be done without protective film on the module.

10. GENERAL PRECAUTION

10-1 Safety

Liquid crystal is poisonous. Do not put it your mouth. If liquid crystal touches your skin or clothes, wash it off immediately by using soap and water.

10-2 Handling

1. The LCD panel is plate glass. Do not subject the panel to mechanical shock or to excessive force on its surface.
2. The polarizer attached to the display is easily damaged. Please handle it carefully to avoid scratch or other damages.
3. To avoid contamination on the display surface, do not touch the module surface with bare hands.
4. Keep a space so that the LCD panels do not touch other components.
5. Put cover board such as acrylic board on the surface of LCD panel to protect panel from damages.
6. Transparent electrodes may be disconnected if you use the LCD panel under environmental conditions where the condensation of dew occurs.
7. Do not leave module in direct sunlight to avoid malfunction of the ICs.

10-3 Static Electricity

1. Be sure to ground module before turning on power or operation module.
2. Do not apply voltage which exceeds the absolute maximum rating value.

10-4 Storage

1. Store the module in a dark room where must keep at $+25\pm 10^{\circ}\text{C}$ and 65%RH or less.
2. Do not store the module in surroundings containing organic solvent or corrosive gas.
3. Store the module in an anti-electrostatic container or bag.

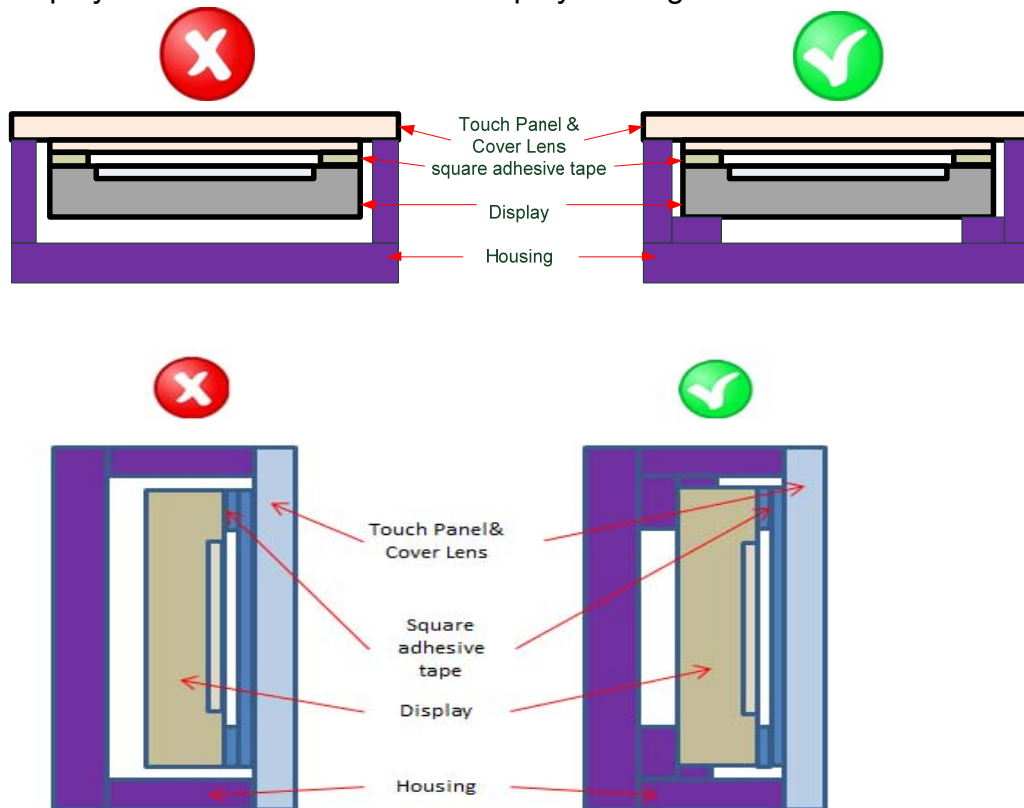
10-5 Cleaning

1. Do not wipe the polarizer with dry cloth. It might cause scratch.
2. Only use a soft cloth with IPA to wipe the polarizer, other chemicals might permanent damage to the polarizer.

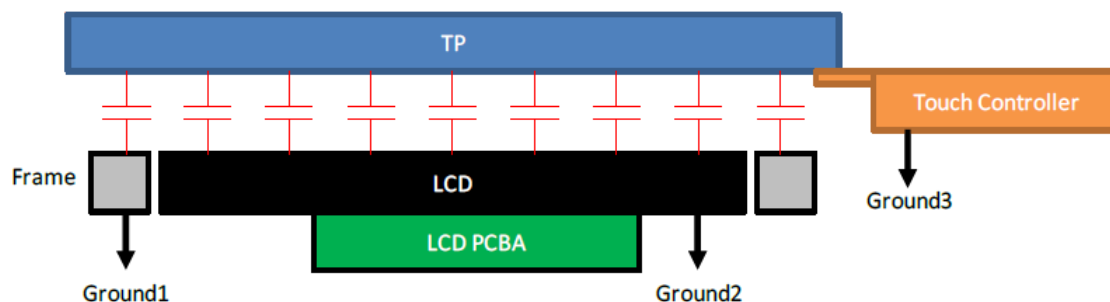
10-6 Mechanism (if the LCM using air bonding)

(1) Please mount LCD module by using mounting holes arranged in four corners tightly.

(2) The square adhesive tape which is between the touch panel and display can't provide well supporting in the long term and high ambient temperature condition. Whether upright or horizontal position the support holder which is in the back side of the display is needed. Do not let the display floating.



(3) TP needs to work in environment with stable stray capacitance. In order to minimize the variation in stray capacitance, all conductive mechanical parts must not be floating. Intermittent floating any conductive part around the touch sensor may cause significant stray capacitance change and abnormal touch function. It is recommended to keep all conductive parts having same electrical potential as the GND of the touch controller module.



GND1, GND2 and GND3 should be connected together to have the same ground

10-7 Others

1. AMIPRE will provide one year warrantee for all products and three months warrantee for all repairing products.
2. Do not keep the LCD at the same display pattern continually. The residual image will happen and it will damage the LCD. Please use screen saver

A Block

| | |
|---|------|
| 1 | VLED |
| 2 | GND |
| 3 | BLEN |
| 4 | DIM |
| 5 | NC |

CN3

| | | | |
|----|------|----|------|
| 1 | VDD | 11 | IN2- |
| 2 | VDD | 12 | IN2+ |
| 3 | GND | 13 | GND |
| 4 | GND | 14 | CLK- |
| 5 | INO- | 15 | CLK+ |
| 6 | INO+ | 16 | GND |
| 7 | GND | 17 | IN3- |
| 8 | IN1- | 18 | IN3+ |
| 9 | IN1+ | 19 | GND |
| 10 | GND | 20 | GND |

LVDS 8bit

| | |
|---|-------|
| 1 | SCL |
| 2 | SDA |
| 3 | VIN |
| 4 | RESET |
| 5 | INT |
| 6 | GND |

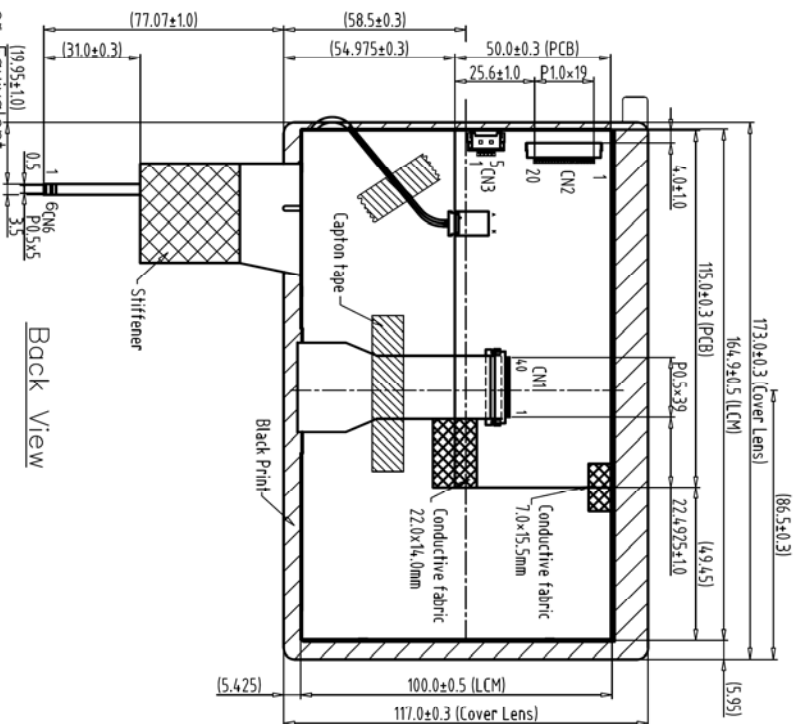
CN6 (I2C)

| | |
|---|-------|
| 1 | SCL |
| 2 | SDA |
| 3 | VIN |
| 4 | RESET |
| 5 | INT |
| 6 | GND |

Note:

1. Unless indicated, Tolerance "±0.3"
2. UV Glue For OLB Protection.
3. CN2:P1.0 20Pin/CP100-S20G-H16 or Equivalent
4. CN1:P0.5 40Pin/CS050-40ZST-H12-U or Equivalent
5. CN3: ENTERY 3808K-F05N-03L or Equivalent, Mating Connector: ENTERY H208K-P05N-02B or Equivalent
6. LCD 1024X3(R.G.B)x600=> 7.0" Digital TFT LCD
-
- The diagram shows the back view of a rectangular device. A horizontal dimension line at the top indicates a width of 7.0 inches. On the right side, there is a vertical stack of components: a 60x6 area at the top, followed by a P0.5x5 area, and a 3.5 area at the bottom. A horizontal dimension line on the left side indicates a height of 10.95±1.0 inches.
- Back View

Back View

[illegible]